



August 2002

Managed Express Switch

LBG1000A
LBG1001C

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3. Todas las advertencias en el aparato eléctrico y en sus instrucciones de operación deben ser respetadas.
4. Todas las instrucciones de operación y uso deben ser seguidas.
5. El aparato eléctrico no deberá ser usado cerca del agua—por ejemplo, cerca de la tina de baño, lavabo, sótano mojado o cerca de una alberca, etc.
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12. Precaución debe ser tomada de tal manera que la tierra física y la polarización del equipo no sea eliminada.
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14. El equipo eléctrico debe ser limpiado únicamente de acuerdo a las recomendaciones del fabricante.
15. En caso de existir, una antena externa deberá ser localizada lejos de las líneas de energía.
16. El cable de corriente deberá ser desconectado del cuando el equipo no sea usado por un largo periodo de tiempo.
17. Cuidado debe ser tomado de tal manera que objetos líquidos no sean derramados sobre la cubierta u orificios de ventilación.
18. Servicio por personal calificado deberá ser provisto cuando:
 - A: El cable de poder o el contacto ha sido dañado; u
 - B: Objetos han caído o líquido ha sido derramado dentro del aparato; o
 - C: El aparato ha sido expuesto a la lluvia; o
 - D: El aparato parece no operar normalmente o muestra un cambio en su desempeño; o su cubierta ha sido dañado.

Preface

This manual describes how to install and use LBG1000A. This switch introduced here is designed to deliver full scalability with SNMP/RMON web-based management functions by providing 24x10/100BASE-TX fixed ports and optional 2x1000BASE-SX/LX ports. For the two Gigabit ports, it allows options of fiber type and wavelength at user's discretion. This switch brings a simple answer to today's complicated networking environments.

To get the most out of this manual, you should have an understanding of Ethernet networking concepts.

In this manual, you will find:

- Features on the switch
- Illustrative LED functions
- Installation instructions
- Management Configuration
- SNMP, DHCP, IGMP...
- Specifications

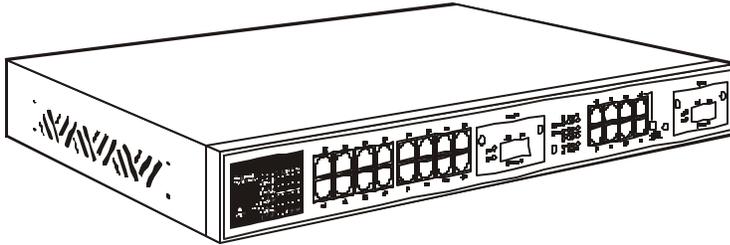
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Product Overview

LBG1000A Manageable 24 + 2 Gigabit Switch



Front View

Package Contents

When you unpack the product package, you shall find the items listed below. Please inspect the contents, and report any apparent damage or missing items immediately to your authorized reseller.

- ☞ ***This Manageable Switch***
- ☞ ***User's Manual***
- ☞ ***AC power cord***
- ☞ ***RS232 cable***
- ☞ ***Rackmount brackets with screws***

Product Highlights

Basic Features

High port count:
24x10/100BASE-TX ports with RJ-45 connectors,
plus options of 2x1000BASE-SX/LX ports with SC connectors
Auto-negotiation for speed and duplexity on all TX ports
Full wire-speed forwarding rate
Store-and-forward mechanism
Back-pressure and IEEE 802.3x compliant flow control
Supports 2K MAC addresses
Provides 8M bit memory buffer
Provides one uplink button for port 24X
Front panel reset button
Front panel port status LEDs
?? Standard 19" rackmount size, one-unit-height

Management Support

VLAN

Port-based VLAN, up to eight groups
802.1Q tagged VLAN

TRUNKING

MAC-based Trunking, up to four groups with a maximum of four ports each group
Load sharing based on source and destination MAC addresses

PORT-SECURITY

Limit number of MAC addresses learned per port
Static MAC addresses stay in the filtering table

PORT-MIRRORING

Port-mirroring provided through dedicated ports, Port 1 & Port 13

COS (IEEE802.1p Classification of Service)

4-level transmission priorities: 4 queues per output port

Packet transmission scheduled using Weighted Round Robin (WRR)

User-defined weights

Classification of packet priority can be based on either a VLAN tag on packet or a user-definable port priority

INTERNETWORKING PROTOCOLS

Bridging:

802.1D Spanning Tree

802.1p/Q – GARP/GVRP

Routing:

RIP

RIP-2

DHCP-Relay

ICMP Router Discovery Message

IP Multicast:

IGMP Snooping

IP Multicast Packet Filtering

Maximum of 256 VLANs and IP multicast sessions

NETWORK MANAGEMENT METHODS

Console port access via RS-232 cable

Telnet remote access

SNMP agent:

MIB-2 (RFC1213)

Bridge MIB (RFC1493)

RMON MIB (RFC1757) – statistics, history, alarm and events

VLAN MIB (802.1Q/RFC2674)

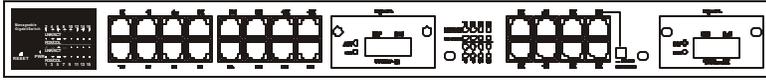
Private MIB

Java applet-based MIB browser

Web browser support based on HTTP server and CGI parser

Kermit/TFTP software-upgrade capability

Front Panel Display



POWER

This LED comes on when the switch is properly connected to power and turned on.

Port Status LEDs

The LEDs are located at the left side of each section, displaying status for each respective port. Please refer to the following table for more details.

LED	State	Indication
LNK/ACT	On	A valid network connection established. LNK stands for LINK.
	Flashing	Transmitting or receiving data. ACT stands for ACTIVITY.
FDX/COL	On	Connection in full duplex mode. FDX stands for FULL-DUPLEX.
	Flashing	Collision occurred. COL stands for COLLISION.
	Off	Connection in half-duplex mode.

Gigabit Port Status LEDs

The LEDs are located at the left side of each Gigabit module, displaying status for each respective port. Please refer to the following table for more details.

LED	State	Indication
ACT	Flashing	Transmitting or receiving data. ACT stands for ACTIVITY.
	Off	No activity.
LNK	On	A valid network connection established. LNK stands for LINK.
	Off	No connection.

Uplink button

The uplink button is located at the right side of port 24X on the switch. Connect port 24X to another switch or hub, and depress the button for the uplink function.

Physical Ports

The Manageable Gigabit LBG1000A Switch provides 24x10/100TX fixed ports and options of 2x1000SX/LX ports.

CONNECTIVITY

- SC connectors on Gigabit ports
- RJ-45 connectors on TX ports
- One MDIX port for uplink

<Note> Refer to the table on page 26 for cabling requirements.

MODE SELECTION

- 10BASE-T full-duplex mode
- 10BASE-T half-duplex mode
- 100BASE-TX full-duplex mode
- 100BASE-TX half-duplex mode
- 1000BASE-SX/LX full-duplex mode
- Auto-negotiating mode

<Note>

- Half-duplex mode uses back pressure flow control to prevent the receiving buffer from being overrun by data from a source node.
- Full-duplex mode uses 802.3x flow control standard to prevent fast data traffic from overrunning slow data traffic.
- Auto-negotiating mode is in use after auto-negotiating with the other end of the link.
- Half-duplex mode is not allowed with Gigabit ports.

Basic Functions

In general, the LBG1000Aswitch is responsible for switching both VLAN tagged and untagged frames from a receiving port to one or more transmitting ports. The switch performs multiple steps during the switching process:

VLAN CLASSIFICATION

LEARNING

FILTERING

FORWARDING

AGING

Below is additional information about tasks that the switch performs during unicast and multicast switching.

Unicast Switching

VLAN CLASSIFICATION

When the LBG1000A switch receives a frame, it classifies the frame in one of two ways:

- If the frame is untagged, the switch classifies the frame to an associated VLAN.
- If the frame is tagged, the switch uses the tagged VLAN ID to identify the broadcasting domain of the frame.

LEARNING

After VLAN classification, the switch checks the <source MAC address, VLAN> pair in the switching database (SDB) to see whether the <source MAC address, VLAN> pair is known.

- If it is unknown, the switch inserts the <source MAC address, VLAN> into the SDB and learns the <source MAC address, VLAN>.
- If it is known, the switch checks the <source MAC address, VLAN> for a mismatched port ID. If the port ID associated with the <source MAC address, VLAN> pair in the SDB is different than the receiving port, the switch modifies the port ID in the SDB and modifies its management database (MDB) accordingly.

FILTERING

After learning the address, the switch checks:

- Whether the source port or destination port is in the forwarding state.
- Whether the source MAC address or destination MAC address is to be filtered.
- Whether the source port ID is the same as destination port ID.

If any of these conditions are met, the switch drops the receiving. Otherwise, it continues with the forwarding process described below.

FORWARDING

During the forwarding process, the switch checks whether the <destination MAC address, VLAN> pair is unknown.

- If it is unknown, the switch floods the receiving frame to all ports in the VLAN, excluding the source port.
- If it is known, the switch forwards the receiving frame to the port associated with the <destination MAC address, VLAN> pair. At the same time, the switch ascertains the individual's port's VLAN tagging/untagging configuration and corresponding VLAN ID to render the appropriate frame tagging when the frame is ready to be transmitted.

Multicast Switching

For multicast switching, the LBG1000A switch checks whether the received frame is a BPDU. If a BPDU is received, the switch forwards the frame to the CPU for processing by the spanning tree protocol. Otherwise, the switch performs the following processes:

VLAN CLASSIFICATION

Same as for unicast switching.

LEARNING

Same as for unicast switching.

FILTERING

After learning the address, the LBG1000A switch checks:

- Whether the source port or destination port is not in the forwarding state.
- Whether the source MAC address or destination MAC address is to be filtered.
- Whether the source port ID is the same as destination port ID.

If any of these conditions are met, the LBG1000A switch drops the receiving. Otherwise, it continues with the forwarding process described below.

FORWARDING

The LBG1000A switch floods the received multicast frame to all ports that are in forwarding state within the VLAN, excluding the source port. At the same time, the switch ascertains the individual port's VLAN tagging/untagging configuration and corresponding VLAN ID to render the appropriate frame tagging when the frame is ready to be transmitted.

AGING

The LBG1000A switch performs the aging process for the <MAC addresses, VLAN> pair in the switching database. Once a <MAC address, VLAN> pair is aged out, the SDB is modified.

SPANNING TREE

The LBG1000A switch supports one Spanning Tree per bridged network.

VLAN

A virtual LAN (VLAN) is a network of computers that behave as if they are connected to the same wire, even though they may actually be physically located on different segments of a LAN. VLANs are analogous to a group of end stations, perhaps on multiple physical LAN segments that are not constrained by their physical location and can communicate as if they were on a common LAN.

VLANs are configured through software rather than hardware, which makes them extremely flexible. One of the biggest advantages of VLANs is that when a computer is physically moved to another location, it can stay on the same VLAN without any hardware reconfiguration.

Because VLANs are not limited by the hardware constraints that physically connect traditional LAN segments to a network, they can define a network into various logical configurations. For example, VLANs can define a network by application. In this scenario, a company might create one VLAN for multimedia users and another for email users. VLANs can also define a network by department. For example, a company might have one VLAN for its Engineering Department, another for its Marketing Department, and another for its Account Payable Department.

VLANs can also be set up according to the organization structure within a company. For example, the company president might have his/her own VLAN, the executive staff might have a different VLAN, and the remaining employees might have yet a different VLAN.

As these examples show, VLANs offer unparalleled flexibility. The following sections describe how deploying VLANs can benefit organizations and reduce administration costs.

Broadcast Containment

In traditional networks, traffic broadcasts to all network devices, whether they are the intended recipients or not. However, VLANs can be set up to contain only those devices that need to communicate with each other. As a result, VLANs significantly reduce network congestion. In addition, VLANs prevent broadcast storms from causing network meltdown due to volumes of traffic.

Multicast-Based Multimedia Applications

Multimedia applications, such as interactive training, video conferencing, and news-video transmissions, require large amounts of bandwidth. These applications are also extremely sensitive to variable delays, which are unavoidable on a shared Ethernet network. By defining a VLAN based on the IP multicast address for all subscribing members on the VLAN, sufficient bandwidth will be available for these application, providing true multimedia on Ethernet.

Enhanced Security

Because VLANs are self-contained, only the devices within the same VLAN can communicate with each other. If a device in one VLAN wants to communicate with a device in another VLAN, the traffic must go through a router.

VLAN Membership

VLAN implementation allows:

- Up to 256 VLANs in one switch.
- VLANs across multiple switches by using explicit or implicit tagging and the GARP/GVRP protocol defined in IEEE802.1p and 802.1Q.
- An end station's network interface card belong to multiple VLANs.
- A switch port to be associated with multiple VLANs.

DEFINITIONS OF VLAN MEMBERSHIP

VLAN implementation allows VLAN membership to be defined based on ports. Port-based VLANs are organized by physical port number. For example, switch ports 1, 2, 4 and 6 can be grouped on VLAN, while server ports 3, 5, 7 and 8 can be on another VLAN. Broadcasts from servers within each group would only go to the members of its own VLAN. This ensures that broadcast storms cannot cause a network meltdown due to volumes of traffic.

VLAN MEMBERSHIP LEARNING

Port-based VLAN is defined using a static binding between a VLAN and its associated ports. The switch's forwarding decision is based on the destination MAC address and its associated port ID. Therefore, to make valid forwarding and flooding decisions, the switch learns the relationship of the MAC address to its related port – and thus to the VLAN – at runtime.

REMOTE VLAN LEARNING

In addition to providing network management tools that allow network administrators to statically add and delete VLAN member ports, the switch also supports GVRP (GARP VLAN Registration Protocol). GVRP allows for dynamic registration of VLAN port members within switch and across multiple switches.

Other than supporting dynamic updating of registration entries in a switch, GVRP is used to communicate VLAN registration information to other VLAN-aware switches, so that a VLAN member can cover a wide span of switches on a network.

GVRP allows both VLAN-aware workstations and switches to issue and revoke VLAN memberships. VLAN-aware switches register and propagate VLAN membership to all ports that belong to the active topology of the VLAN.

VLAN CONFIGURATION

The LBG1000A switch provides a Local/Remote Management Console Interface for VLAN configuration and management. An SNMP-based VLAN MIB is also provided.

Intra-VLAN Communication

The LBG1000A switch supports intra-VLAN communication through hardware, as described in "Basic Functions" section.

Inter-VLAN Communication

The LBG1000A switch supports inter-VLAN communication using CPU-based routing software.

Class-of-Service (CoS) Support

The LBG1000A switch provides four transmit queues on each port, with a weighted round-robin scheme. These functions can be used to provide independent priorities for various types of data including real-time video, real-time voice, and best-effort data.

Priority assignment to packet-based switches is accomplished through explicit assignment by end stations, which have applications that require a higher priority than best-effort data. This mechanism utilizes the IEEE802.1p and 802.1Q tag structure, which the switch uses to decide priority assignments for the received packets.

GVRP

In addition to network management tools that allow network administrators to statically add and delete VLAN member ports, the routing switch supports GARP VLAN Registration Protocol (GVRP). GVRP supports dynamic registration of VLAN port members within a switch and across multiple switches.

In addition to dynamically updating registration entries within a switch, GVRP is used to communicate VLAN registration information to other VLAN-aware switches, so that members of a VLAN can cover a wide span of switches on a network.

GVRP allows both VLAN-aware workstations and switches to issue and revoke VLAN memberships. VLAN-aware switches register and propagate VLAN membership to all ports that are part of the active topology of the VLAN.

IGMP Snooping and IP Multicast Filtering

The Internet Group Management Protocol (IGMP) runs between hosts and their immediately neighboring multicast routers. The protocol's mechanisms allow a host to inform its local router that it wants to receive transmissions addressed to a specific multicast group.

Routers periodically query the LAN to determine if known group members are still active. If there is more than one router on the LAN performing IP multicasting, one of the routers is elected "querier" and assumes the responsibility of querying the LAN for group members.

Based on the group membership information learned from the IGMP, a router can determine which (if any) multicast traffic needs to be forwarded to each of its "leaf" subnetworks. Multicast routers use this information, along with a multicast routing protocol, to support IP multicasting across the Internet.

IGMP provides the final step in an IP multicast packet delivery service since it is only concerned with the forwarding of multicast traffic from the local route to group members on directly attached subnetworks.

Routing switches support IP Multicast Filtering by:

- Passively snooping on the IGMP Query and IGMP Report packets transferred between IP Multicast Routers and IP Multicast host groups to learn IP Multicast group members, and
- Actively sending IGMP Query messages to solicit IP Multicast group members.

The purpose of IP multicast filtering is to optimize a switched network's performance, so multicast packets will only be forwarded to those ports containing multicast group hosts members and routers instead of flooding to all ports in the subnet (VLAN).

Routing switches with IP multicast filtering/switching capability not only passively monitor IGMP Query and Report messages, DVMRP Probe messages, PIM, and MOSPF Hello messages; they also actively send IGMP Query messages to learn locations of multicast routers and member hosts in multicast groups within each VLAN.

Note, however, IGMP neither alters nor routes any IP multicast packets. Since IGMP is not concerned with the delivery of IP multicast packets across subnetworks, an external IP multicast router is needed if IP multicast packets have to be routed across different subnetworks.

Switch Management

Administration console via RS-232 serial port

The LBG1000A switch provides an onboard serial port, which allows the switch to be configured via a directly connected terminal or a Telnet session.

Web-based browser interface

The LBG1000A switch also boasts a point-and-click browser-based interface that lets users access full switch configuration and functionality from a Netscape or Internet Explorer browser.

External SNMP-based network management application

The LBG1000A switch can also be configured via SNMP.

For more information on switch management, refer to the “Switch Management” section on page 28.

Installation

This chapter gives step-by-step instructions about how to install the LBG1000A switch:

Selecting a Site for the Switch

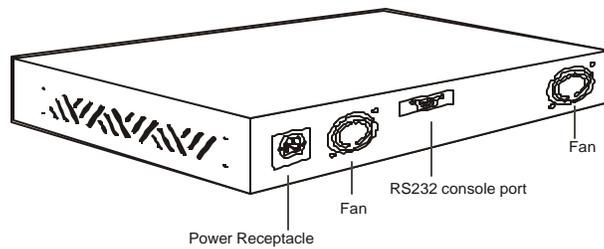
As with any electric device, you should place the LBG1000A switch where it will not be subjected to extreme temperatures, humidity, or electromagnetic interference. Specifically, the site you select should meet the following requirements:

- The ambient temperature should be between 32 and 104 degrees Fahrenheit (0 to 40 degrees Celsius).
- The relative humidity should be less than 90 percent, non-condensing.
- Surrounding electrical devices should not exceed the electromagnetic field (RFC) standards for IEC 801-3, Level 2 (3V/M) field strength.
- Make sure that the switch receives adequate ventilation. Do not block the ventilation holes on each side of the switch or the fan exhaust port on the rear of the switch.
- The power outlet should be within 1.8 meters of the switch.

Connecting to Power

Step 1: Connect the supplied AC power cord to the receptacle on the back of the switch, and then plug it into a standard AC outlet with a voltage range from 100 to 260 Vac.

Step 2: Disconnect the power cord if you want to shut down the switch.



Rear view

Power-on Self test (POST)

The LBG1000A Switch performs its Power-On Self Test (POST) when the power is switched on. During the POST, the switch CPU will:

- perform a series of diagnostic procedures to make sure the basic system is functioning integrity
- decompress the main switching software runtime image from the flash ROM into DRAM area
- begin executing the main switching software

A command line prompts when you press the Esc key on a terminal connected to the switch serial port during the POST process. Then you can execute the following options:

DOWNLOAD RUNTIME SOFTWARE FROM SERIAL PORT

This will download the runtime system image to the switch via the serial port. Before selecting this option, make sure:

- A host system is running a terminal emulation program that supports the Kermit file transfer protocol.
- The host system's hard drive has the required binary file that will be downloaded to the switch.

CONFIGURE THE SYSTEM

This option lets you modify any configurable parameter in the switch's flash ROM before the switch system boots.

RUN MANUFACTURING DIAGNOSTICS

This option is to download the manufacturer's diagnostics. Refer to Download Runtime Software for download requirements.

When the file transfer is completed, the target system jumps to the entry point of the diagnostic program and starts executing the diagnostic code. The Main Menu of the diagnostic program appears, where you can initiate tests or obtain system information. Note that user intervention is not required when a test runs, unless an error occurs. If an error occurs during testing, you are given the choice of continuing the diagnostics or skip the error.

Connecting to Your Network

Cable Type & Length

It is necessary to follow the cable specifications below when connecting the switch to your network. Use appropriate cables that meet your speed and cabling requirements.

Cable Specifications

Speed	Connector	Port Speed Half/Full Duplex	Cable	Max. Distance
10BASE-T	RJ-45	10/20 Mbps	2-pair UTP/STP Cat. 3, 4, 5	100 m
100BASE-TX	RJ-45	100/200 Mbps	2-pair UTP/STP Cat. 5	100 m
1000BASE-SX (*Wavelength of 850nm)	SC	1000/2000 Mbps	62.5/125 μ m multi-mode fiber	220 m
	SC	1000/2000 Mbps	50/125 μ m multi-mode fiber	550 m
1000BASE-LX (*Wavelength of 1300nm)	SC	1000/2000 Mbps	62.5/125 μ m multi-mode fiber	550 m
	SC	1000/2000 Mbps	10/125 μ m single-mode fiber	20 km

Cabling

Step 1: First, ensure the power of the switch and end devices is turned off.

<Note> Always ensure that the power is off before any installation.

Step 2: Prepare cable with corresponding connectors for each type of port in use.

<Note> To connect two regular RJ-45 ports between switches or hubs, you need a cross-over cable.

Step 3: Consult Cable Specifications Table on previous page for cabling requirements based on connectors and speed.

Step 4: Connect one end of the cable to the switch and the other end to a desired device.

Step 5: Once the connections between two end devices are made successfully, turn on the power and the switch is operational.

Switch Management

This chapter explains the methods that you can use to configure management access to the switch. It describes the types of management applications and the communication and management protocols that deliver data between your management device (workstation or personal computer) and the system. It also contains information about port connection options.

This chapter covers the following topics:

- Management Access Overview
- Key Concepts
- Key Guidelines for Implementation
- Administration Console Access
- Web Management Access
- SNMP Access
- Standards, Protocols, and Related Reading

Management Access Overview

The LBG1000A switch gives you the flexibility to access and manage the switch using any or all of the following methods.

The administration console and web browser interface support are embedded in the switch software and are available for immediate use.

- Administration console via RS-232 serial port

- No IP address or subnet needed
- Text-based
- Telnet functionality and HyperTerminal built into Windows 95/98/NT/2000 operating systems

Advantages

- Must be near switch or use dial-up connection
- Inconvenient for remote users
- Modem connection may prove to be unreliable or slow

Disadvantages

- Web-based browser interface

- Ideal for configuring the switch remotely
- Compatible with all popular browsers
- Can be accessed from any location
- Most visually appealing
- Security can be compromised (Hackers need only know the IP address and subnet mask)
- May encounter lag times on poor connections

Advantages

Disadvantages

- External SNMP-based network management application

- Communicates with switch functions at the MIB level
- Based on open standards

Advantages

- Requires SNMP manager software
- Least visually appealing of all three methods
- Some settings require calculations
- Security can be compromised (Hackers need only know the community name)

Disadvantages

Administration Console

The administration console is an internal, character-oriented, menu-driven user interface for performing system administration such as displaying statistics or changing option settings.

Using this method, you can view the administration console from a terminal, personal computer, Apple Macintosh, or workstation connected to the switch's console port.

There are two ways to use this management method: direct access or modem access. The following sections describe these methods.

Direct Access

Direct access to the administration console is achieved by directly connecting a terminal or a PC equipped with a terminal-emulation program (such as HyperTerminal) to the switch console port.

When using the management method, configure the terminal-emulation program to use the following parameters (you can change these settings after login):

[DEFAULT PARAMETERS]

? ? 115,200bps

? ? 8 data bits

? ? No parity

? ? 1 stop bit

This management method is often preferred because you can remain connected and monitor the system during system reboots. Also, certain error messages are sent to the serial port, regardless of the interface through which the associated action was initiated. A Macintosh or PC attachment can use any terminal-emulation program for connecting to the terminal serial port. A workstation attachment under UNIX can use an emulator such as TIP.

Modem Access

You can access the switch's administration console from a PC or Macintosh using an external modem attached to the console port. The switch management program provides **Console Port** screen, accessible from the **Basic Management** screen, that lets you configure parameters for modem access.

When you have configured the external modem from the administration console, the switch transmits characters that you have entered as output on the modem port. The switch echoes characters that it receives as input on the modem port to the current administration console session. The console appears to be directly connected to the external modem.

Web Management

The LBG1000A switch provides a browser interface that lets you configure and manage the switch remotely.

After you set up your IP address for the switch, you can access the switch's web interface applications directly in your web browser by entering the IP address of the switch. You can then use your web browser to list and manage switch configuration parameters from one central location, just as if you were directly connected to the switch's console port.

Web Management requires either Microsoft Internet Explorer 4.01 or later or Netscape Navigator 4.03 or later.

Netscape Navigator

If you use Netscape Navigator 4.03 or 4.04, install the Netscape JDK 1.1 Patch. Download the patch from:

<http://help.netscape.com/filelib.html#smartupdate>

If you encounter problems accessing Help files when you use Netscape, clear the browser memory cache and disk cache, and restart the browser.

Internet Explorer

If you use Internet Explorer, install the latest 4.01 Service Pack 1. This service pack makes Internet Explorer Year 2000 compliant and fixes other product-support issues. Download the 4.01 Service Pack 1 from the following location:

http://www.microsoft.com/msdownload/iebuild/ie4sp1_win32/en/ie4sp1_win32.htm

If the above link is unavailable, download the service pack from the Microsoft home page:

<http://www.microsoft.com>

SNMP-Based Network Management

You can use an external SNMP-based application to configure and manage the switch. This management method requires the SNMP agent on the switch and the SNMP Network Management Station to use the same community string. This management method, in fact, uses two community strings: the get community string and the set community string. If the SNMP Network management station only knows the set community string, it can read and write to the MIBs. However, if it only knows the get community string, it can only read MIBs. **The default get and set community strings for the switch are public.**

Protocols

The LBG1000A switch supports the following protocols:

VIRTUAL TERMINAL PROTOCOLS, SUCH AS TELNET

A virtual terminal protocol is a software program, such as Telnet, that allows you to establish a management session from a Macintosh, a PC, or a UNIX workstation. Because Telnet runs over TCP/IP, you must have at least one IP address configured on the switch before you can establish access to it with a virtual terminal protocol.

<Note> Terminal emulation is different from a virtual terminal protocol in that you must connect a terminal directly to the console port.

SIMPLE NETWORK MANAGEMENT PROTOCOL (SNMP)

SNMP is the standard management protocol for multivendor IP networks. SNMP supports transaction-based queries that allow the protocol to format messages and to transmit information between reporting devices and data-collection programs. SNMP runs on top of the User Datagram Protocol (UDP), offering a connectionless-mode service.

Management Architecture

All of the management application modules use the same Messaging Application Programming Interface (MAPI). By unifying management methods with a single MAPI, configuration parameters set using one method (e.g. console port) are immediately displayed the other management methods (e.g. SNMP agent or web browser).

The management architecture of the switch adheres to the IEEE open standard. This compliance assures customers that the switch is compatible with, and will interoperate with other solutions that adhere to the same open standard.

Menu-Driven Console Management

The LBG1000A switch provides a menu-driven console interface for configuration purposes. The switch can be configured either locally through its RS-232 port or remotely via a Telnet session. For the later, you must specify an IP address for the switch first.

This chapter describes how to configure the switch using its menu-driven console.

* For initial IP settings, you must configure the switch through its RS232 port.
* Please refer to page 62 in this chapter.

Logging on to the switch

At the screen prompt

Logi n:
Password:

LOGIN NAME

Enter the console interface factory default console name **admin**.

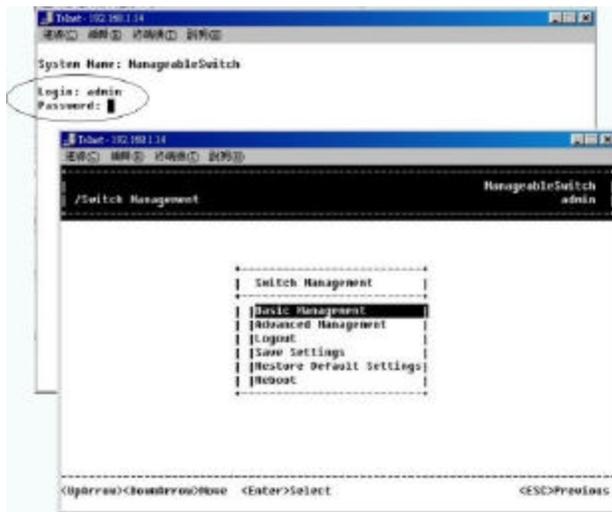
PASSWORD

Enter the factory default password (no password, **press <Enter> directly**). Or enter a user-defined password if you followed the instructions later and changed the factory default password.

Factory Default Password: no password, press **<Enter>** directly.

<Note> Only one console and three telnet users can log on to the switch concurrently. However, it is not recommended that multiple users modify the configuration at the same time.

Switch Management Screen



BASIC MANAGEMENT

Refer to page 37 for performing basic management activities.

ADVANCED MANAGEMENT

Refer to page 47 for performing advanced management activities.

LOGOUT

Highlight this option and press Enter to log out.

SAVE SETTINGS

Highlight this option and press Enter to save the current settings and remain in the configuration program.

RESTORE DEFAULT SETTINGS

Highlight this option and press Enter to restore the factory default settings.

REBOOT

Highlight this option and press Enter to reboot.

Navigating Through the Console Interface

The console interface consists of a series of menu boxes. Each menu box has several options, which are listed vertically. Move the highlight to select an option as you wish; press the Enter key to activate that option.

Press this key...	To
Up Arrow or K*	Move the highlight one line up in a menu box
Down Arrow or J*	Move the highlight one line down in a menu box
Tab	Move the highlight between screens
Enter	Select the highlighted option
Esc	Move to a previous menu

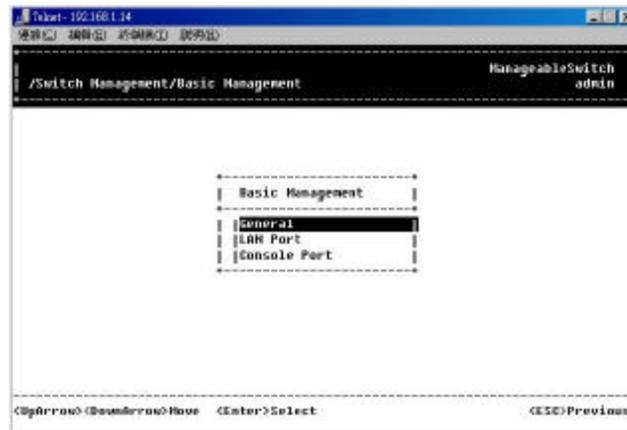
<Note> * Remember to release the <Caps Lock> key if you press <K> or <J> and cannot move the highlight on the screen.

Performing Basic Management Activities

Basic management activities consist of General, LAN Port, and Console Port tasks.

Start with Selection Menu

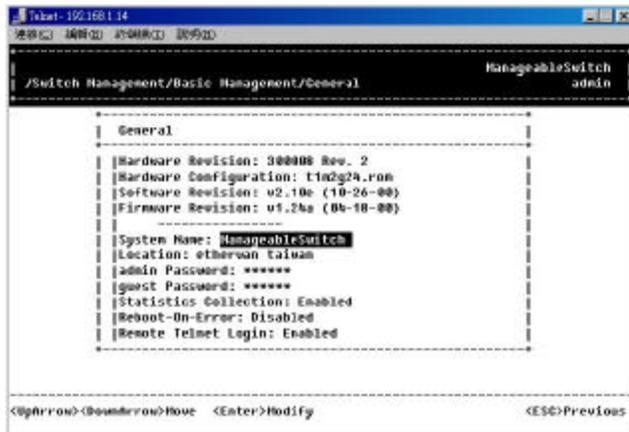
Step 1: Highlight [Basic Management] from [Switch Management] screen and press <Enter>. The [Basic Management] screen appears:



Step 2: Highlight a desired option and press <Enter>. Or press <Esc> to exit.

General Management Configurations

Step 1: Highlight [General] from [Basic Management] screen and press <Enter>.



System Name

Step 2: **System Name** is highlighted. Press <Enter> if you want to change it.

Location

Step 3: Move to highlight **Location** and press <Enter> if you want to change it.

admin Password

Step 4: Move to highlight **admin Password** and press <Enter> if you want to change it.

guest Password

Step 5: Move to highlight **guest Password** and press <Enter> if you want to change it.

Statistics Collection

Step 6: Move to highlight **Statistics Collection** and press <Enter> if you want to change it, Disabled or Enabled.

Reboot-On-Error

Step 7: Move to highlight **Reboot-On-Error** and press <Enter> if you want to change it, Disabled or Enabled.

Remote Telnet Login

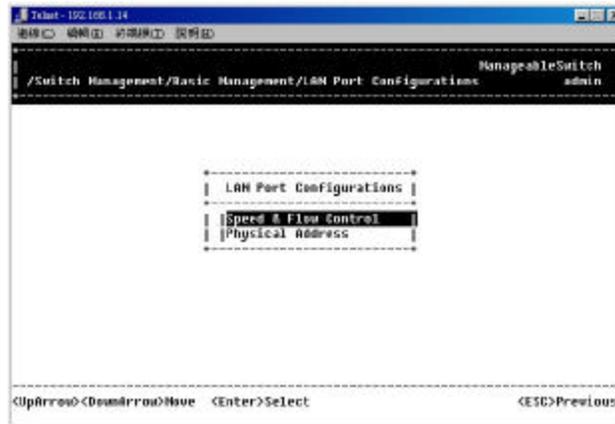
Step 8: Move to highlight **Remote Telnet Login** and press <Enter> if you want to change it, Disabled or Enabled.

Return to Basic Management

Step 9: Press <Esc> to return to [Basic Management] screen when completed.

LAN Port Configurations

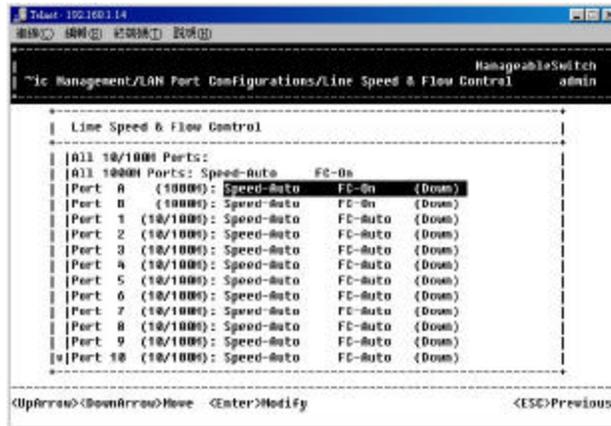
Step 1: Highlight [LAN Port] from [Basic Management] screen and press <Enter>.



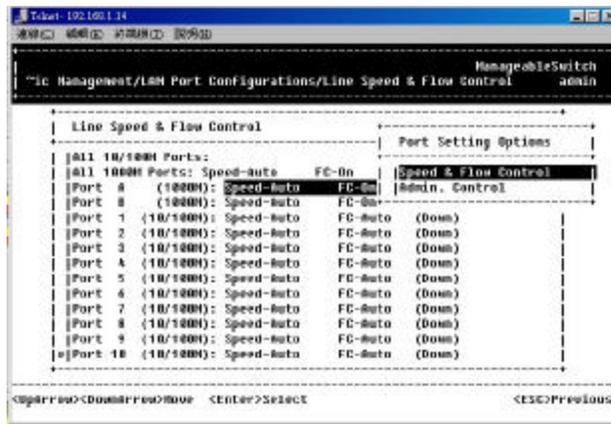
SPEED & FLOW CONTROL

Step 2: **Speed & Flow Control** is highlighted. Press <Enter> if you want to set speed or flow control on port.

Step 3: Highlight **All (10/100M or 1000M) Ports** and press <Enter> to configure at one time. Otherwise, move to highlight each port and press <Enter> to configure individually.

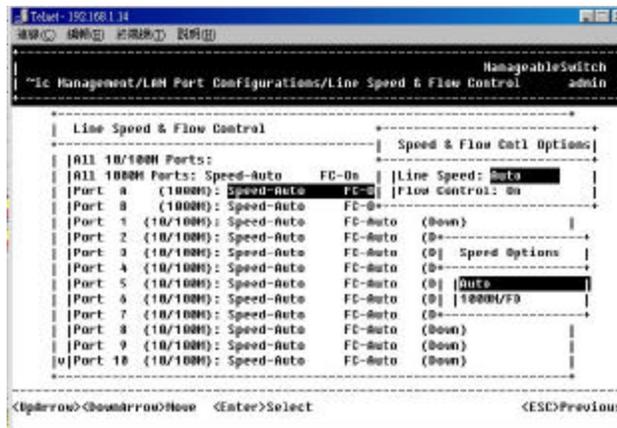


Step 4: **Port Setting Options** screen appears. Highlight **Speed & Flow Control** and press <Enter>.



Line Speed

Step 5: For **Line Speed**, move to highlight a desired setting from **Speed Options** and press <Enter>.

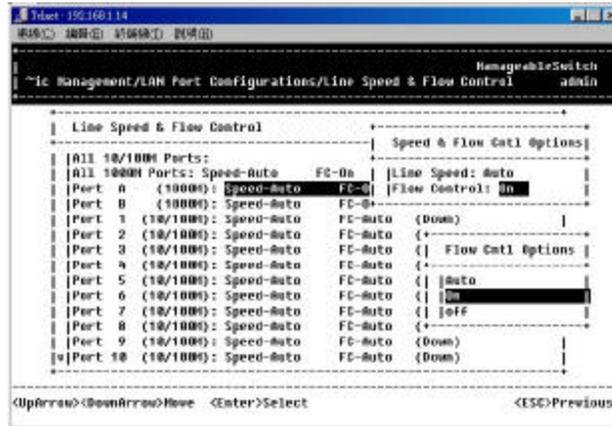


<Note> In the Speed Options, **Auto** denotes auto negotiation on speed and duplex mode, and **FD** denotes full-duplex.

Step 6: Press <Esc> to previous screen. Highlight **Flow Control** and press <Enter>

Flow Control

Step 7: For **Flow Control**, move to highlight a desired setting from the **Flow Cntl Options** and press <Enter>.

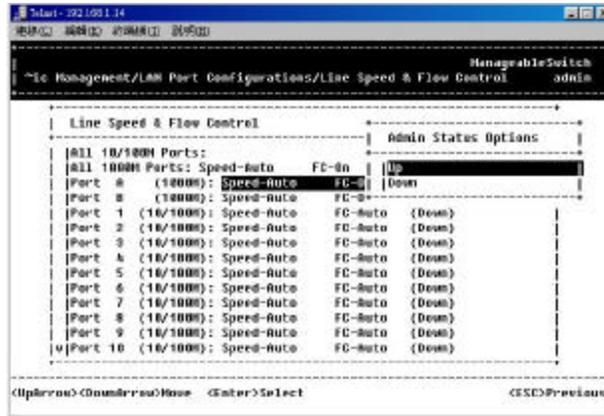


Step 8: Press <Esc> to a previous screen as shown in Step 3.

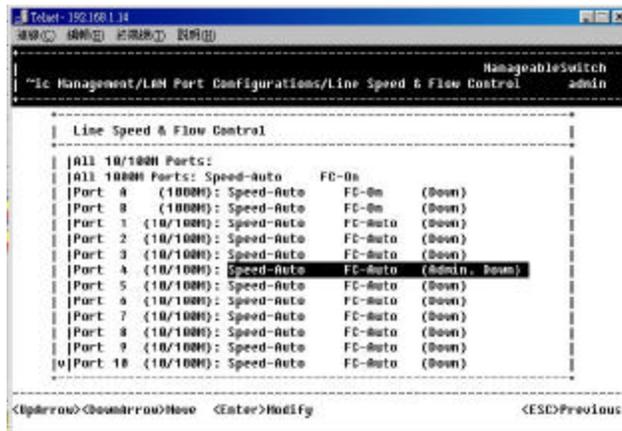
Admin. Control

Step 9: Highlight **All Ports** and press <Enter> to configure at one time. Otherwise, move to highlight each port and press <Enter> to configure individually.

Step 10: For **Admin Control**, move to highlight Up or Down from **admin Status Options**.



Step 11: E.g. Port 4 is set as **Admin Down** to stop TX/RX transmission.
To allow TX/RX transmission on Port 4, move to highlight Up from the options in Step 10.



<Note> The other ports are set **Admin Up** but no link. (**Down** denotes no link).

PHYSICAL PORT ADDRESS

Step 12: Press <Esc> to a previous screen as shown in Step 1.

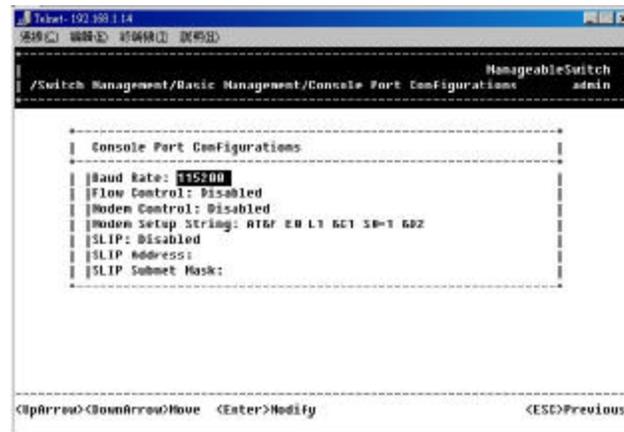
Step 13: Move to highlight **Physical Address** to view physical port address.

Return to Basic Management

Step 14: Press <Esc> to return to [Basic Management] screen when completed.

Console Port Configurations

Step 1: Move to highlight [Console Port] from [Basic Management] screen.



Baud Rate

Step 2: **Baud Rate** is highlighted. Press <Enter> if you want to change the current console baud rate.

Flow Control

Step 3: Move to highlight **Flow Control** and press <Enter> if you want to change the current flow control method.

Modem Control

Step 4: Move to highlight **Modem Control** and press <Enter> to decide a console modem connection, Disabled or Enabled.

Modem Setup String

Step 5: When a modem connection is enabled, move to highlight **Modem Setup String** and press <Enter>. Decide whether you want to use Default or Custom Setup String.

<Note> Default Setup String configures the modem to auto answer. It works for all Hayes compatible modems.

SLIP

Step 6: Move to highlight **SLIP** and press <Enter> if you want to change it, Disabled or Enabled.

<Note> If you enable SLIP, a message tells you that the console port becomes accessible only through the SLIP protocol after you logout from the current console screen.

SLIP Address

Step 7: Move to highlight **SLIP Address** and press <Enter> if you want to set it.

SLIP Subnet Mask

Step 8: When SLIP IP address is entered, move to highlight **SLIP Subnet Mask** and press <Enter>. Enter a suitable subnet mask.

<Note> You must enter a SLIP address before you can enter a SLIP subnet mask.

Return to Basic Management

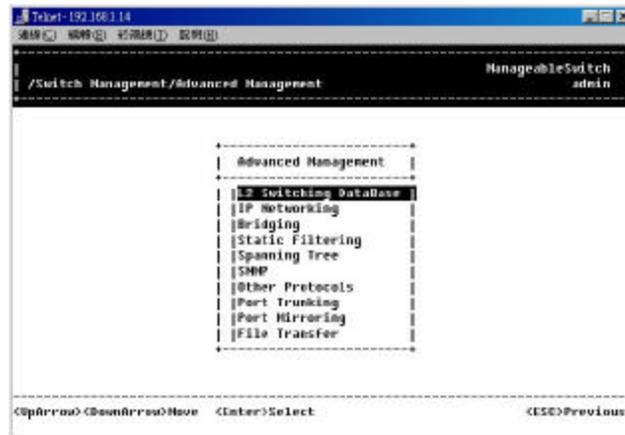
Step 9: Press <Esc> to return to [Basic Management] screen when completed.

Performing Advanced Management Activities

Advanced management activities consist of L2 Switching DataBase / IP Networking / Bridging / Static Filtering / Spanning Tree / SNMP / Other Protocols / Port Trunking / Port Mirroring / File Transfer.

Start with Selection Menu

Step 1: Highlight [Advanced Management] from [Switch Management] screen and press <Enter>. The [Advanced Management] screen appears:



Step 2: Move to highlight a desired option and press <Enter>. Or press <Esc> to exit.

L2 SWITCHING DATABASE

View and change VLAN, MAC address, IP multicast group, and port perspectives.

IP NETWORKING

View and change IP settings, ARP and routing table parameters, DHCP gateway settings, and ping settings.

BRIDGING

View and change the aging period for a MAC address and the flood limit for all ports.

STATIC FILTERING

View / add / delete / search all source or destination MAC addresses to be filtered.

SPANNING TREE

View and change spanning tree configurations, ports states, path costs, and port priorities.

SNMP

View and change the SNMP configuration.

OTHER PROTOCOLS

View and change GVRP and IGMP settings.

PORT TRUNKING

Assign a range of ports to trunking groups.

PORT MIRRORING

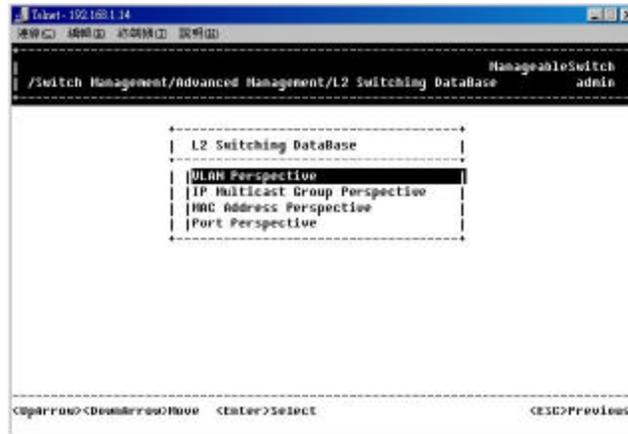
Mirror one port to Port 1 or Port 13.

FILE TRANSFER

Send files using the TFTP or Kermit protocol.

L2 Switching DataBase

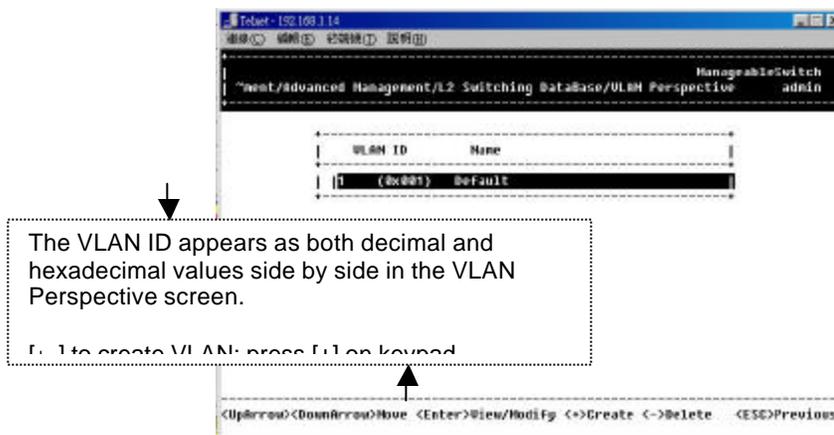
Highlight [L2 Switching DataBase] from [Advanced Management] screen and press <Enter>.



VLAN PERSPECTIVE

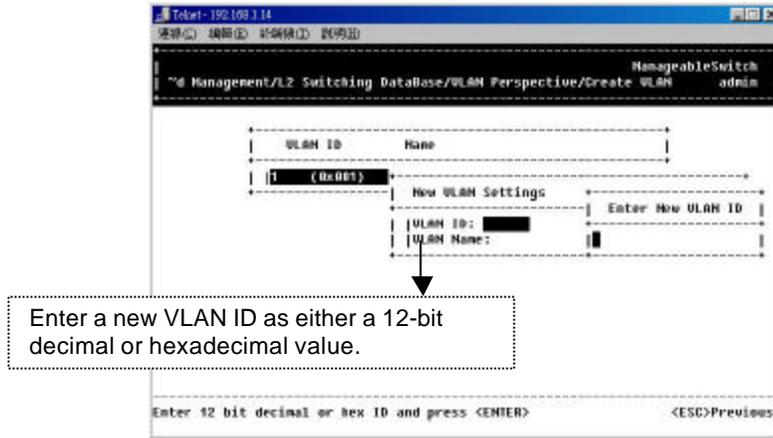
Step 1: The VLAN Perspective is highlighted. Press <Enter> to view VLAN info of the default VLAN or if you want to obtain a VLAN perspective instead of the default VLAN.

<Note> Default VLAN:
The IEEE802.1Q standard defines VLAN ID #1 as the default VLAN. The default VLAN includes all the ports as the factory default. The default VLAN's egress rule restricts the ports to be all untagged, so it can, by default, be easily used as a simple 802.1D bridging domain. The default VLAN's domain shrinks as untagged ports are defined in other VLANs.



Create VLAN

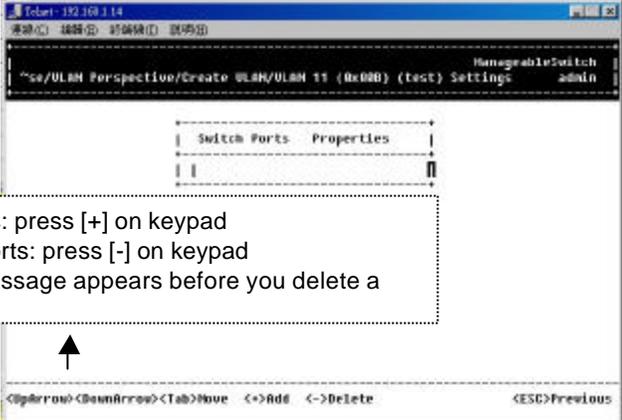
Step 2: Press [+] on keypad to enter **New VLAN Settings**. Enter new VLAN ID and VLAN name.



<Note> "Remote" is appended to the VLAN ID automatically if the VLAN is learned from a remote switch.

Add New Switch Ports

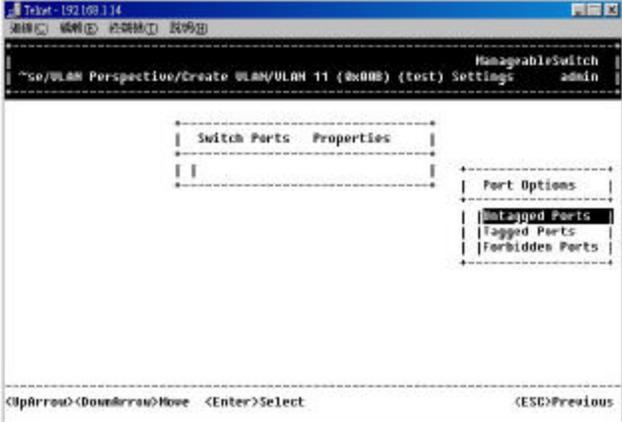
Step 3: Press <Esc> and appears the following screen. Press [+] to add new switch ports to the newly created VLAN.



The screenshot shows a terminal window titled 'Telnet - 192.168.1.14'. The main content is a configuration screen for 'ManageableSwitch' with the user 'admin'. The current view is '~/sw/VLAN Perspective/Create VLAN/VLAN 11 (0x000) (test) Settings'. A dashed box highlights the 'Switch Ports' section, which contains a vertical list of ports. Below the screen, a legend indicates: <UpArrow><DownArrow><Tab>Move, <+>Add, <->Delete, and <ESC>Previous. An upward-pointing arrow is positioned below the legend, pointing to the 'Switch Ports' section.

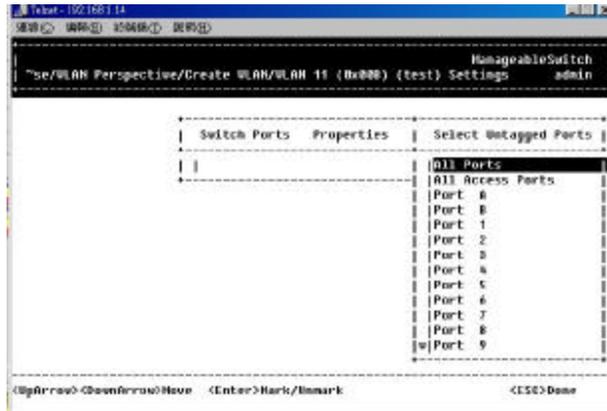
[+] to add switch ports: press [+] on keypad
[-] to delete switch ports: press [-] on keypad
* No precautionary message appears before you delete a switch port

Step 4: Move to highlight a suitable option from **Port Options** and press <Enter>, e.g. Untagged Ports.



The screenshot shows the same terminal window as in Step 3. The configuration screen now shows the 'Port Options' section, which is highlighted with a dashed box. This section contains three options: 'Untagged Ports', 'Tagged Ports', and 'Forbidden Ports'. The 'Untagged Ports' option is currently selected. A legend at the bottom of the screen indicates: <UpArrow><DownArrow>Move, <Enter>Select, and <ESC>Previous.

Step 5: From **Select Untagged Ports**, press <Enter> to select **All Ports** or move to highlight each port individually and press <Enter>. Similar procedure when you select Tagged Ports and Forbidden Ports in **Step 4**.

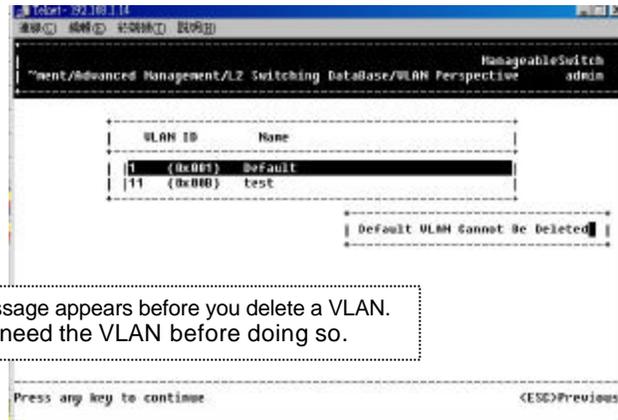


<Note> If you added untagged ports and want to now add tagged ports or forbidden ports, or vice versa, repeat **Step 4** and **Step 5**.

Step 6: Press <Esc> to a previous screen as shown in **Step 1**.

Delete VLAN

Step 7: Delete VLAN: highlight a VLAN ID and press [-] to delete it.
Note that you cannot delete the default VLAN.

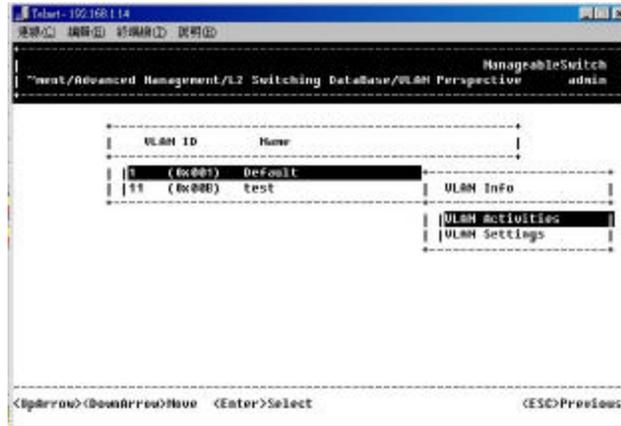


- * No precautionary message appears before you delete a VLAN.
- * Be sure you do not need the VLAN before doing so.

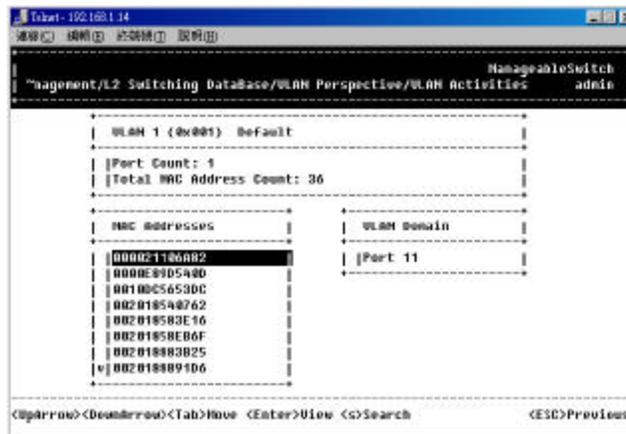
Step 8: Press <Esc> to a previous screen as shown in Step 1 when completed with deleting a VLAN.

VLAN Info

Step 9: Highlight an existing VLAN and press <Enter> to view VLAN information.



Step 10: Move to highlight **VLAN Activities** and press <Enter> to view or search activity information.



Step 11: Return to Step 9. Move to highlight **VLAN Settings** and press <Enter>. The screen appears as shown in Step 3 for adding or deleting switch ports.

IP MULTICAST GROUP PERSPECTIVE

Step 1: Move to highlight [IP Multicast Group Perspective] from [L2 Switching DataBase] screen on page 49, and press <Enter>.

Step 2: Move to highlight an address to view information associated with this IP multicast group.

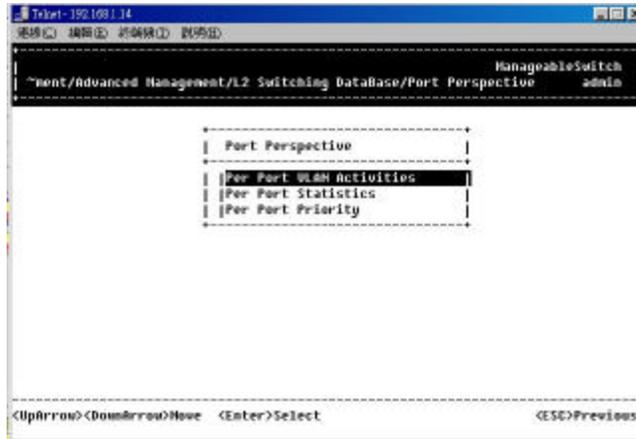
MAC ADDRESS PERSPECTIVE

Step 1: Move to highlight [MAC Address Perspective] from [L2 Switching DataBase] screen on page 49, and press <Enter>.

Step 2: Enter a MAC address to view characteristics information, corresponding VLANs, and corresponding ports in the switching database.

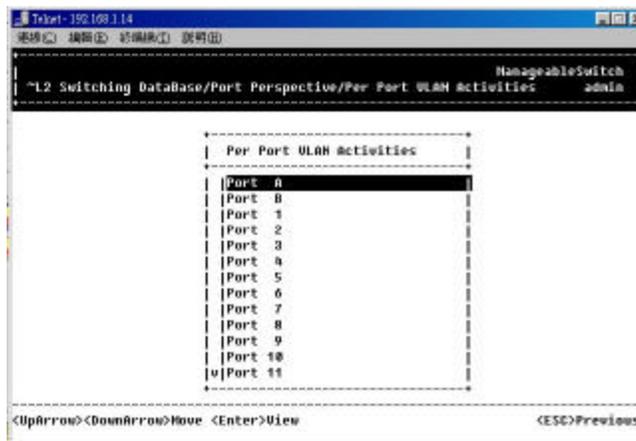
PORT PERSPECTIVE

Step 1: Move to highlight [Port Perspective] from [L2 Switching DataBase] screen on page 49, and press <Enter>. You can view VLAN activities and RMON statistics here.

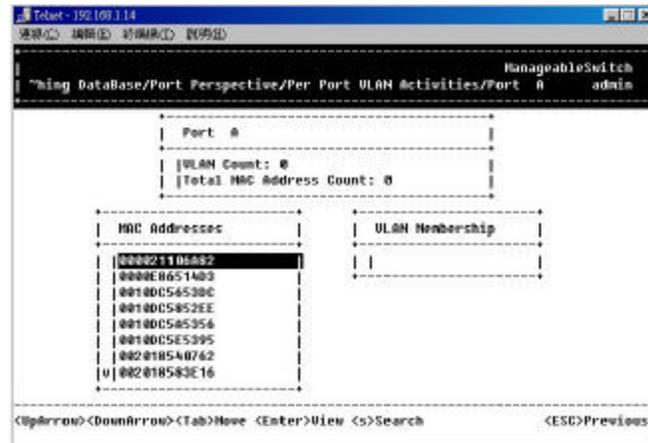


Per Port VLAN Activities

Step 2: Per Port VLAN Activities is highlighted. Press <Enter>.



Step 3: Move to highlight a port and press <Enter>. E.g. select Port A to view corresponding VLAN Activities.

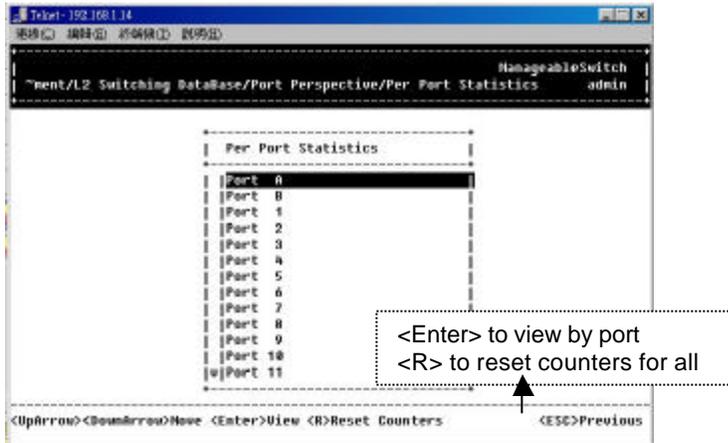


Step 4: View or search by MAC address individually.

Step 5: Press <Esc> to return to a previous screen as shown in Step 1.

Per Port Statistics

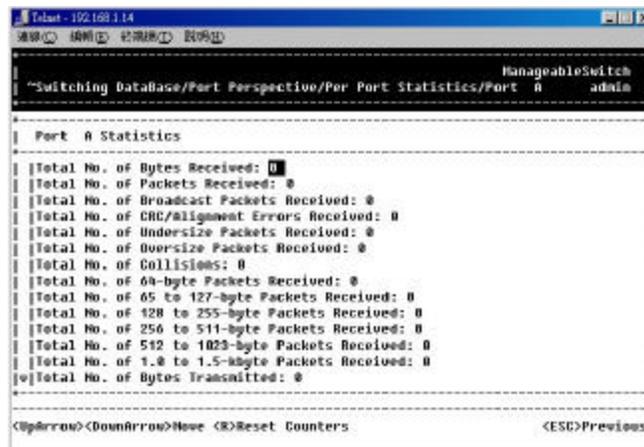
Step 6: Move to highlight **Per Port Statistics** and press <Enter>.



Step 7: Move to highlight a port and press <Enter>.

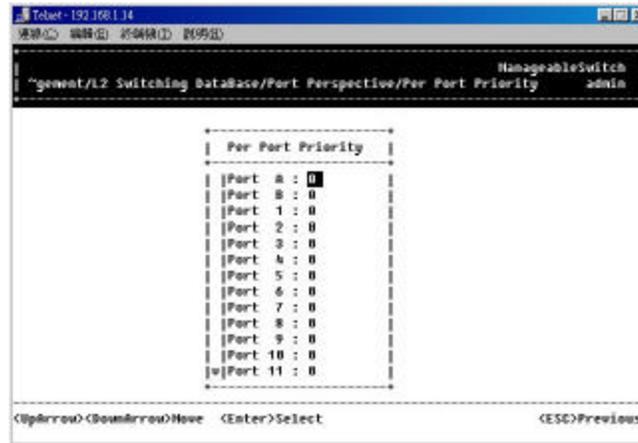
E.g. select Port 1 to view corresponding VLAN Activities.

Press <R> to reset counter for this port.

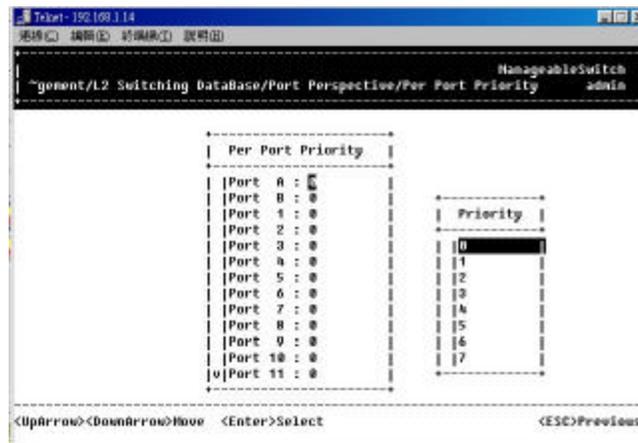


Per Port Priority

Step 8: Move to highlight **Per Port Priority** and press <Enter>.



Step 9: Move to highlight a port and press <Enter>. E.g. select Port A to view corresponding priority level.

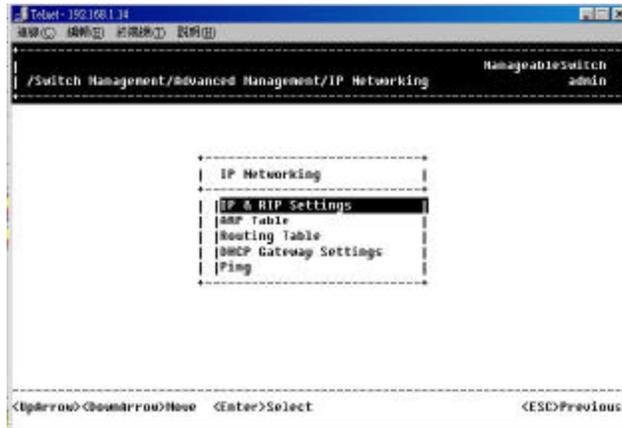


IP Networking

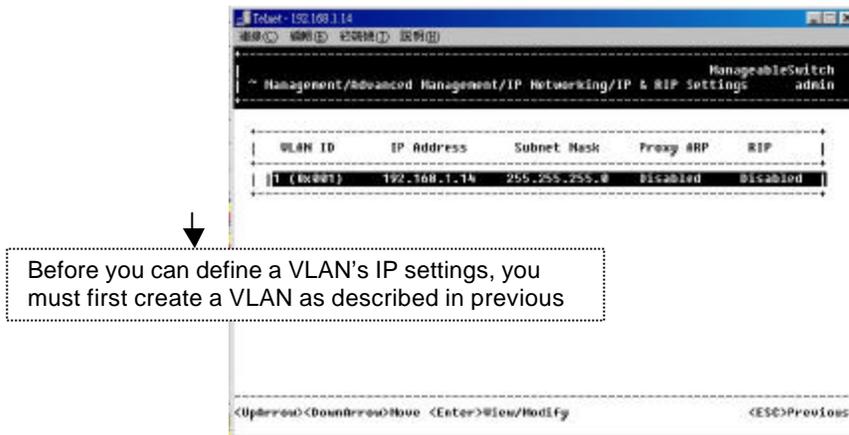
Move to highlight [IP Networking] from [Advanced Management] screen and press <Enter>.

IP & RIP SETTINGS

Step 1: Highlight [IP & RIP Settings] from [IP Networking] and press <Enter>.

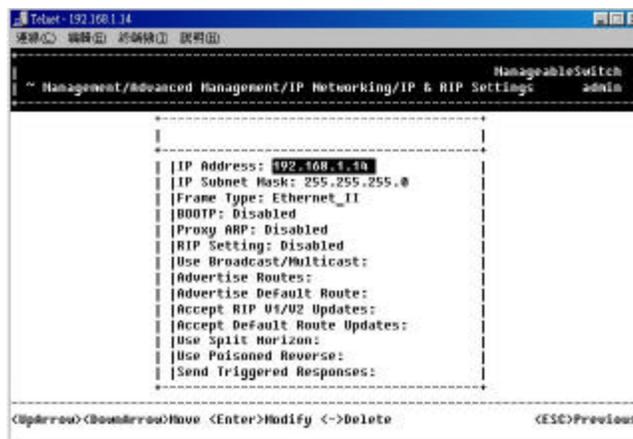


Step 2: The screen shows a list of VLAN IDs, IP addresses, subnet masks, proxy ARPs, and RIPs currently defined.



Step 3: Move to highlight the row that contains the parameters you want to change, and then press <Enter>.

Step 4: Move to highlight a parameter you want to change, and then press <Enter> for modifications. Otherwise, you may press <-> to delete that parameter.



Initial IP Settings

Step 5: Move to highlight **IP Address** and press <Enter>.

Step 6: Type an IP address and press <Enter>

Step 7: Press <Esc> until you return to [Switch Management] screen.
Make sure you save the settings before you log out

ARP TABLE SETTING

Step 1: Move to highlight [ARP Table] from [IP Networking] and press <Enter>. The screen shows the ARP table entries that have been defined or learned.

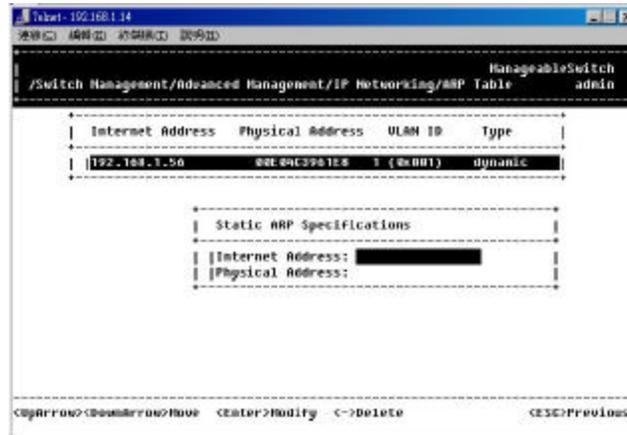
ManageableSwitch
/Switch Management/Advanced Management/IP Networking/ARP Table admin

Internet Address	Physical Address	VLAN ID	Type
192.168.1.56	00E04C3061E8	1 (0x001)	dynamic

<=>Add <->Delete <c>Search (ESC)Previous

Add/Delete Static ARP Table Entries

Step 2: Press [+] on keypad to add an entry into the ARP Table.
Enter Internet/Physical Addresses then.

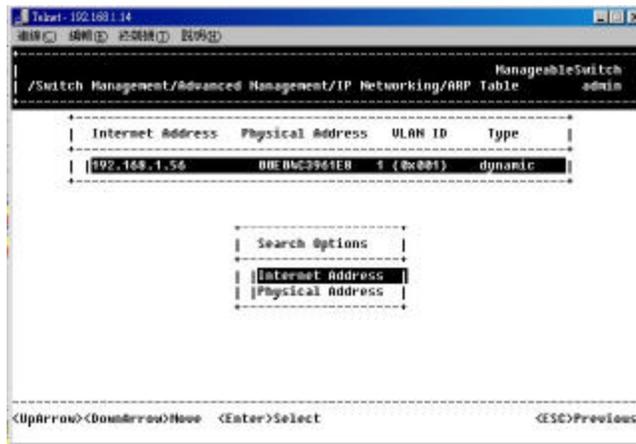


Step 3: Press [-] on keypad if you want to delete a static entry from the ARP Table.

- * No precautionary message appears before you delete an entry from the ARP table.
- * Be sure you want to delete it before doing so.

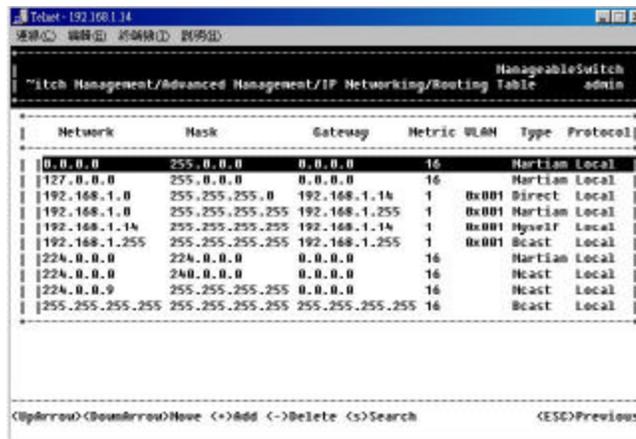
Search for ARP Table Entries

Step 4: Press <S> to search a static entry. You can search by Internet address or physical address.



ROUTING TABLE

Step 1: Move to highlight [Routing Table] from [IP Networking] and press <Enter>. The screen shows the Routing Table allows you to view, add, delete or search a particular routing path.

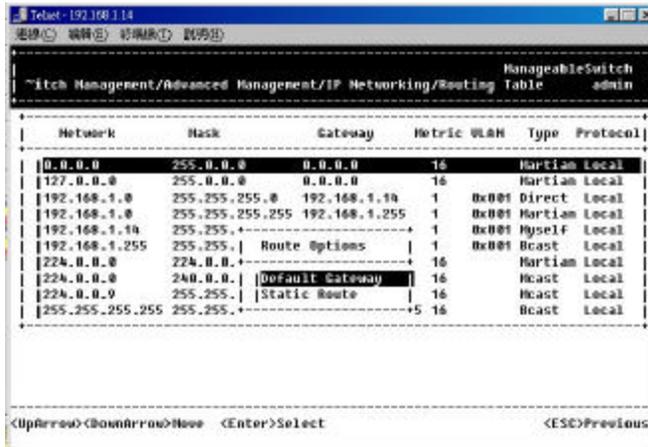


Routing Table Columns

Column	Description	
Network	The IP subnetwork address to which the switch can route packets.	
Mask	The related IP subnetwork mask to which the switch can route packets.	
Gateway	The IP address of the router at the next hop.	
Metric	The number of hops needed between the switch and the destination network.	
VLAN	The VLAN within which the gateway or destination resides.	
Type	The IP route type for the IP subnetwork. There are six IP route types:	
	<i>Direct</i>	A directly connected subnetwork.
	<i>Remote</i>	A remote IP subnetwork or host address.
	<i>Myself</i>	A switch IP address on a specific IP subnetwork.
	<i>Bcast</i>	A subnetwork broadcast address.
	<i>Mcast</i>	An IP multicast address.
	<i>Martian</i>	An illegal IP address to be filtered.
Protocol	Indicates one of the following:	
	<i>Local</i>	A manually configured routing entry.
	<i>NetMgmt</i>	A routing entry set via SNMP.
	<i>ICMP</i>	A routing entry obtained via ICMP redirect.
	<i>RIP</i>	A routing entry learned via the RIP protocol.
	<i>Other</i>	A protocol other than one of the other four listed above.

Add/Delete Routing Table Entries

Step 2: Press [+] on keypad to enter **Route Options** as shown below.



Network	Mask	Gateway	Metric	VLAN	Type	Protocol
0.0.0.0	255.0.0.0	0.0.0.0	16		Hostian	Local
127.0.0.0	255.0.0.0	0.0.0.0	16		Hostian	Local
192.168.1.0	255.255.255.0	192.168.1.10	1	0x001	Direct	Local
192.168.1.0	255.255.255.255	192.168.1.255	1	0x001	Hostian	Local
192.168.1.10	255.255.255.255		1	0x001	Myself	Local
192.168.1.255	255.255.255.255		1	0x001	Broadcast	Local
224.0.0.0	224.0.0.0		16		Hostian	Local
224.0.0.0	240.0.0.0	Default Gateway	16		Broadcast	Local
224.0.0.9	255.255.255.255	Static Route	16		Broadcast	Local
255.255.255.255	255.255.255.255		5 16		Broadcast	Local

Step 3: Press [-] to delete an entry in the routing table.

- * No precautionary message appears before you delete an entry from the routing table.
- * Be sure you want to delete it before doing so.

Search for Routing Table Entries

Step 4: Press <S> to search a network address. Enter the network address you want you are looking for.

DHCP GATEWAY SETTINGS

Step 1: Move to highlight [DHCP Gateway Settings] from [IP Networking] and press <Enter>.

```
ManageableSwitch
Management/Advanced Management/IP Networking/DHCP Gateway Settings admin

+-----+
| VLAN ID | IP address | DHCP Gateway | Max Hops | Delay | Servers | Relays |
+-----+
| 1 (0x001) | 192.168.1.14 | Disabled | | | | |
+-----+

<Up/Arrow><Down/Arrow>Move <Enter>View/Modify <ESC>Previous
```

Step 2: Move to highlight a row you want to change the DHCP Gateway Settings, and press <Enter>

```
ManageableSwitch
Management/Advanced Management/IP Networking/DHCP Gateway Settings admin

+-----+
| DHCP Gateway Settings |
+-----+
| VLAN ID: 1 (0x001) |
| IP address: 192.168.1.14 |
|-----|
| DHCP Gateway: Disabled |
| Maximum Hops: 0 |
| Delay (sec): 0 |
| Preferred Server: |
| Preferred Server: |
| Preferred Server: |
+-----+

<Up/Arrow><Down/Arrow>Move <Enter>Modify <=>Add Relay IP <->Del IP <ESC>Previous
```

Add/Delete Relay IP

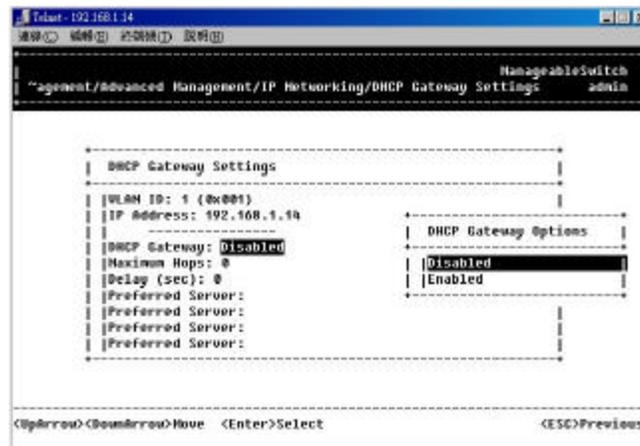
Step 3: Press [+] on keypad to add a relay IP. Choose a suitable interface or **All Interfaces** from **Select Outbound Relay Interfaces**.

Otherwise, you may press [-] on keypad to delete a relay IP.

- * No precautionary message appears before you delete a relay IP.
- * Be sure you want to delete it before doing so.

DHCP Gateway Options

Step 4: Move to highlight **DHCP Gateway** and press <Enter>. Decide to have it Disabled or Enabled.



Maximum Hops

Step 5: Move to highlight **Maximum Hops** and press <Enter>

Step 6: Enter decimal number (1-16) to configure the maximum number of hops.

Delay (sec)

Step 7: Move to highlight **Delay (sec)** and press <Enter>.

Step 8: Enter decimal number (0-65535) configure the delay in seconds.

Preferred Server

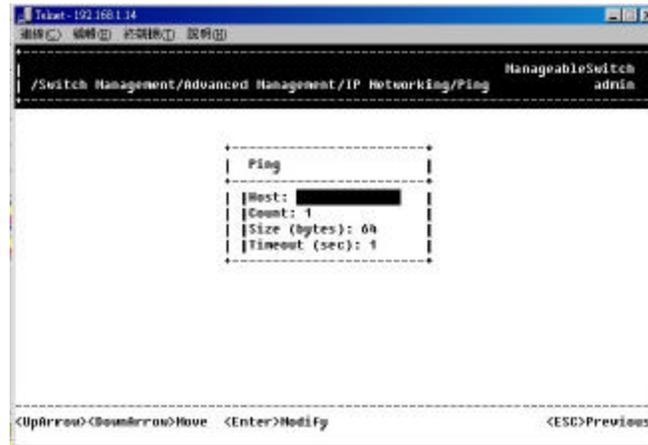
Step 9: Move to highlight **Preferred Server** and press <Enter>.

Step 10: Enter IP address for the Preferred Server.

Step 11: To specify up to three more Preferred Servers, repeat the above steps.

PING SETTINGS

Step 1: Move to highlight [Ping] from [IP Networking] and press <Enter>.



Host

Step 2: Move to highlight **Host** and press <Enter>.

Step 3: Enter 4 decimal bytes (dot separated) as the IP address to ping.

Count

Step 4: Move to highlight **Count** and press <Enter>.

Step 5: Specify a packet count number from 1 to 999, or type 0 for an infinite packet count. Press <Enter>.

Size (bytes)

Step 6: Move to highlight **Size** and press <Enter>.

Step 7: Specify a packet size from 0-1500. Press <Enter>.

Timeout (sec)

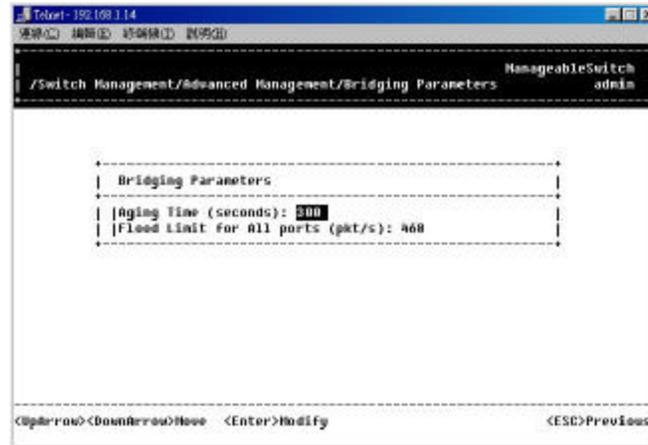
Step 8: Move to highlight **Timeout** and press <Enter>.

Step 9: Specify a timeout value from 1-999. Press <Enter>.

Step 10: Press <Esc> to start to ping when completed with the ping parameters.

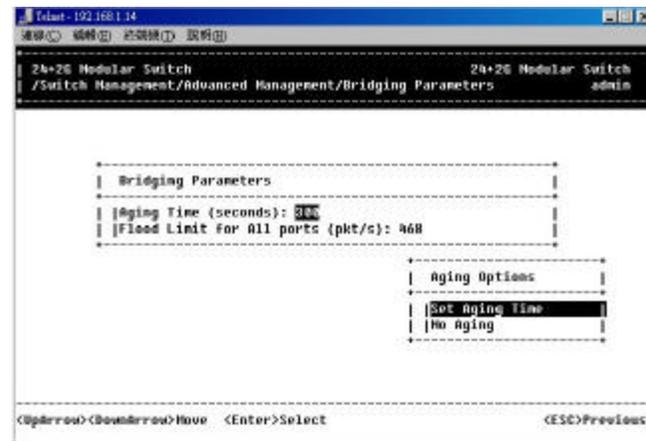
Bridging

Move to highlight [Bridging] from [Advanced Management] screen, and press <Enter>.



AGING TIME

Step 1: Move to highlight **Aging Time** and press <Enter>.



Aging Options

Step 2: **Set Aging Time** is highlighted. Press <Enter>.

Enter a decimal number as bridge aging period in seconds.

```
Telnet - 192.168.1.14
Telnet - 192.168.1.14
24x26 Modular Switch                               24x26 Modular Switch
/switch Management/Advanced Management/Bridging Parameters  admin

-----
| Bridging Parameters                               |
-----
| Aging Time (seconds): 300                         |
| Flood Limit for all ports (pkt/s): 468           |
-----

| Enter Bridge Aging Period (sec)                 |
| |                                               |
-----

Enter decimal number and press <ENTER>           <ESC>Previous
```

Step 3: Otherwise, you may move to highlight **No Aging**, and press <Enter>.

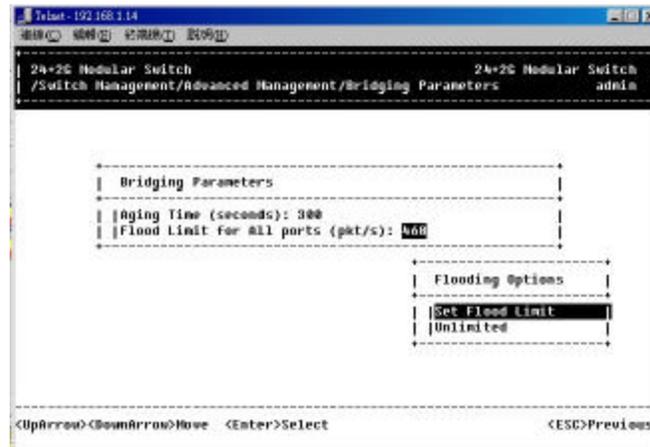
```
Telnet - 192.168.1.14
Telnet - 192.168.1.14
24x26 Modular Switch                               24x26 Modular Switch
/switch Management/Advanced Management/Bridging Parameters  admin

-----
| Bridging Parameters                               |
-----
| Aging Time (seconds): Disabled                   |
| Flood Limit for all ports (pkt/s): 468           |
-----

<Up><Down><Left><Right> Move <Enter> Modify           <ESC>Previous
```

FLOOD LIMIT FOR ALL PORTS

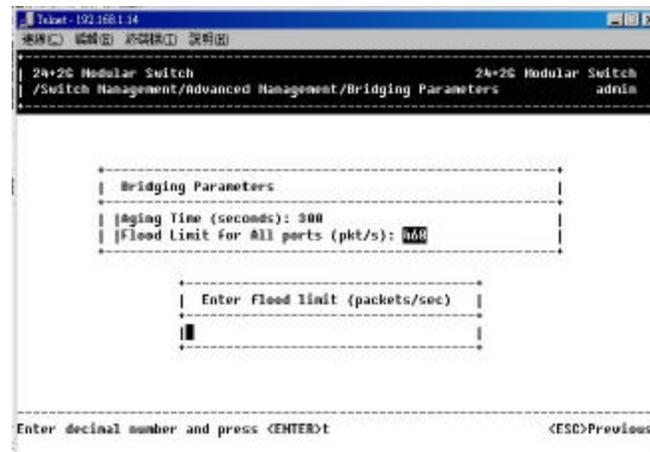
Step 1: Move to highlight [Flood Limit for All ports] and press <Enter>.



Flooding Options

Step 2: **Set Flood Limit** is highlighted. Press <Enter>.

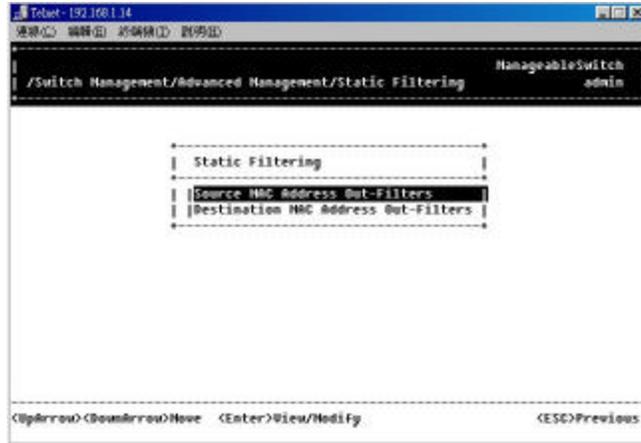
Enter a decimal number as flood limit in packets per second.



Step 3: Otherwise, you may move to highlight **Unlimited**, and press <Enter>.

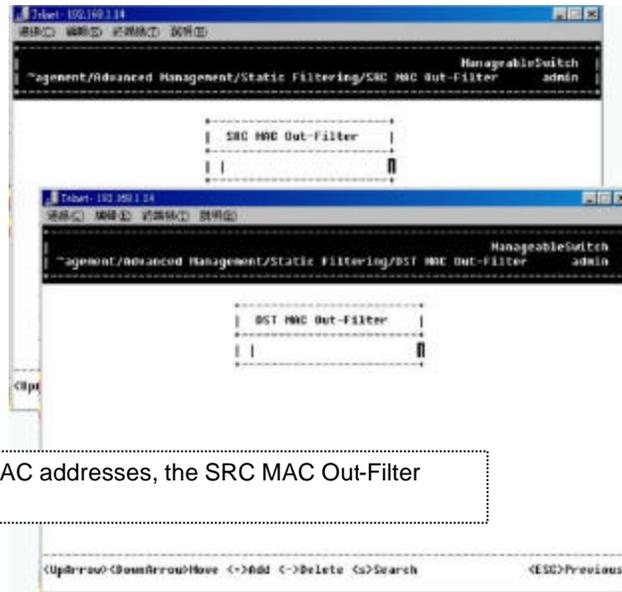
Static Filtering

Move to highlight [Static Filtering] from [Advanced Management] screen, and press <Enter>.



SOURCE/DESTINATION MAC ADDRESS OUT-FILTERS

Step 1: Move to highlight source MAC addresses or destination MAC addresses for static filtering, and press <Enter>.



If you select source MAC addresses, the SRC MAC Out-Filter appears.

Add/Delete/Search

Step 2: Press [+] on keypad to add a specific MAC address to be filtered.

Press [-] to delete a specific MAC address from being filtered.

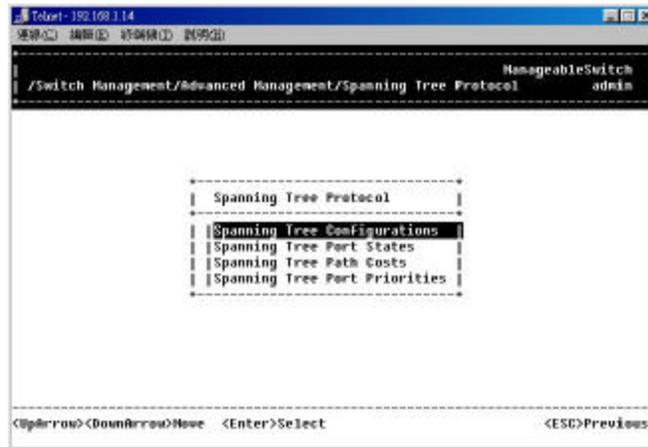
Press <S> to search through current list of MAC addresses in the static filtering database. The static filtering database maximum capacity is 64.

* No precautionary message appears before you delete a specific MAC address from being filtered.

* Be sure you want to delete it before doing so.

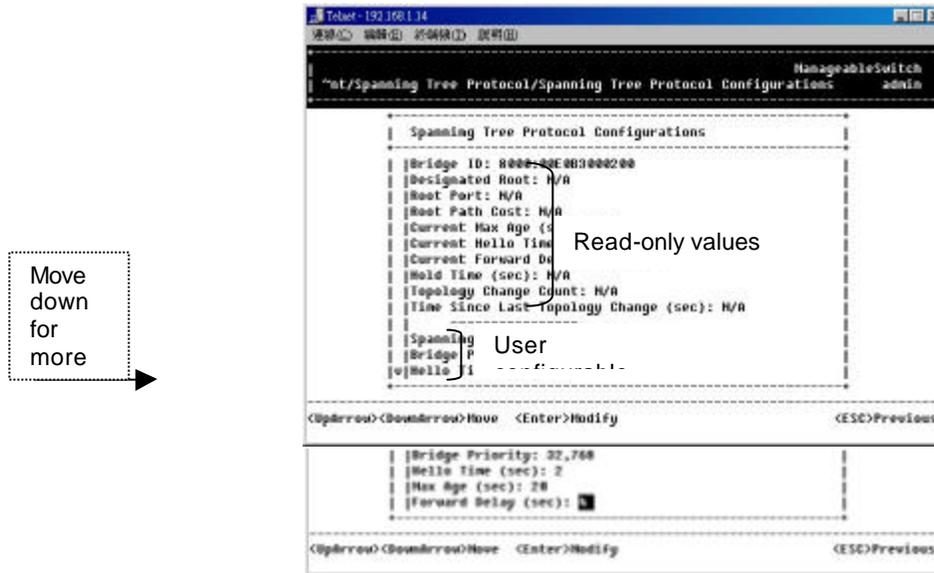
Spanning Tree Functions

Move to highlight [Spanning Tree] from [Advanced Management] s screen, and press <Enter>.



SPANNING TREE CONFIGURATIONS

Step 1: Move to highlight [Spanning Tree Configurations] if you want to change Spanning Tree Protocol Configurations.



Spanning Tree Protocol

Step 2: Press <Enter> to enter **Spanning Tree Options**.

Decide to have it Disabled or Enabled.

Bridge Priority

Step 3: Move to highlight **Bridge Priority** and press <Enter>.

Type a decimal number for the bridge priority and press <Enter>.

Hello Time (sec)

Step 4: Move to highlight **Hello Time** and press <Enter>.

Type a decimal number for the hello time and press <Enter>.

Max Age (sec)

Step 5: Move to highlight **Max Age** and press <Enter>.

Type a decimal number for the max age.

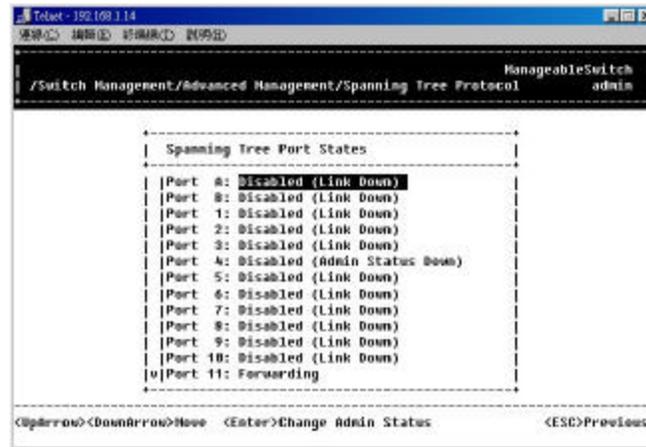
Forward Delay (sec)

Step 6: Move to highlight **Forward Delay** and press <Enter>.

Type a decimal number for the forward delay.

SPANNING TREE PORT STATES

Step 1: Move to highlight [Spanning Tree Port States] if you want to change per port administration status, and press <Enter>.



```

Telnet - 192.168.1.14
ManageableSwitch
admin
/switch Management/Advanced Management/Spanning Tree Protocol
Spanning Tree Port States
|Port 0: Disabled (Link Down)
|Port 0: Disabled (Link Down)
|Port 1: Disabled (Link Down)
|Port 2: Disabled (Link Down)
|Port 3: Disabled (Link Down)
|Port 4: Disabled (Admin Status Down)
|Port 5: Disabled (Link Down)
|Port 6: Disabled (Link Down)
|Port 7: Disabled (Link Down)
|Port 8: Disabled (Link Down)
|Port 9: Disabled (Link Down)
|Port 10: Disabled (Link Down)
|Port 11: Forwarding
<Left><Down>None <Enter>Change Admin Status <ESC>Previous

```

Step 2: Move to highlight a port if you want to change its administration status, and press <Enter>.

'**Disabled (Link Down)**' denotes Admin Status Up without a link.

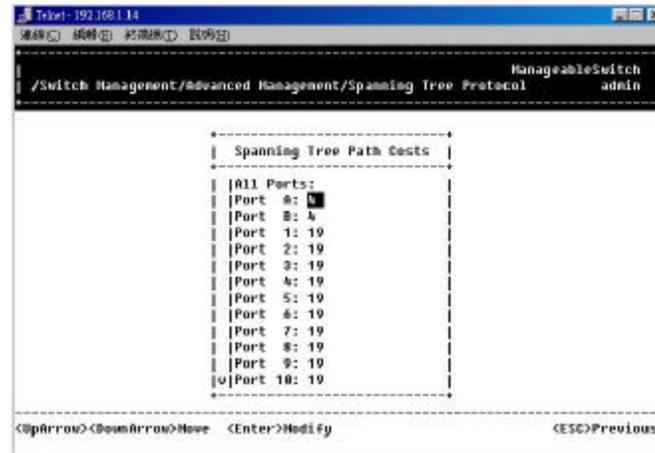
'**Forwarding**' denotes Admin Status Up with a link.

'**Admin Status Down**' denotes no TX/RX transmission allowed

'**Admin Status Up**' denotes TX/RX transmission allowed.

SPANNING TREE PATH COSTS

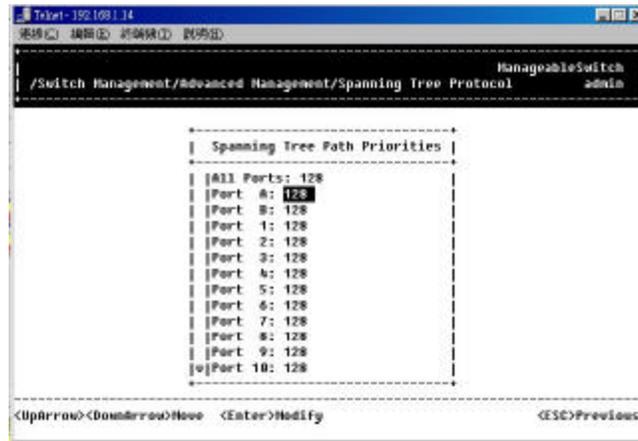
Step 1: To change the path cost, move to highlight [Spanning Tree Path Costs] and press <Enter>.



Step 2: Move to highlight **All Ports** or each port individually, and press <Enter>. For new path cost, type a decimal number and press <Enter>.

SPANNING TREE PORT PRIORITIES

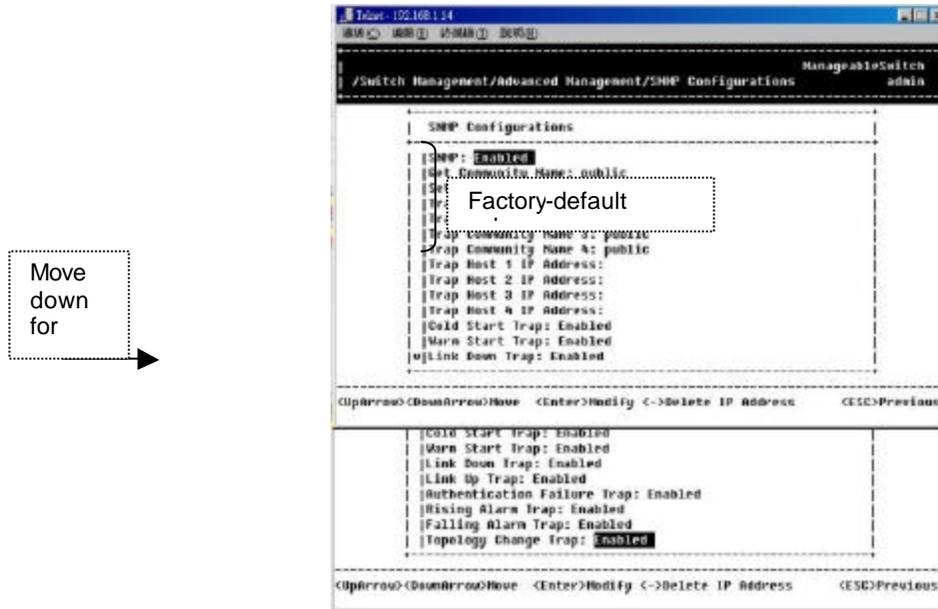
Step 1: To change the priority level per port, move to highlight [Spanning Tree Port Priorities] and press <Enter>.



Step 2: Move to highlight **All Ports** or each port individually, and press <Enter>. For new priority value, type a decimal number from 0-255, and press <Enter>. A low value gives the port a greater likelihood of becoming a Root port.

SNMP Functions

Move to highlight [SNMP] from [Advanced Management] screen, and press <Enter>.



SNMP Options

Step 1: Move to highlight **SNMP** and press <Enter>.
Decide to have it Disabled or Enabled.

Get Community Name

Step 2: Move to highlight **Get Community Name** and press <Enter>.
Enter text and press <Enter>.

Trap Community Name

Step 3: Move to highlight **Trap Community Name 1** and press <Enter>.
Enter text and press <Enter>.
Repeat to specify up to three more trap community names.

Trap Host IP Address

Step 4: Move to highlight **Trap Host 1 IP Address** and press <Enter>.
Type an IP address for trap host 1 and press <Enter>
Repeat to specify up to three more trap host IP addresses

Cold Start Trap

Step 5: Move to highlight **Cold Start Trap** and press <Enter>.
Decide to have it Disabled or Enabled.

Warm Start Trap

Step 6: Move to highlight **Warm Start Trap** and press <Enter>.
Decide to have it Disabled or Enabled.

Link Down Trap

Step 7: Move to highlight **Link Down Trap** and press <Enter>.
Decide to have it Disabled or Enabled.

Link Up Trap

Step 8: Move to highlight **Link Up Trap** and press <Enter>.
Decide to have it Disabled or Enabled.

Authentication Failure Trap

Step 9: Move to highlight **Authentication Failure Trap** and press <Enter>.
Decide to have it Disabled or Enabled.

Rising Alarm Trap

Step 10: Move to highlight **Rising Alarm Trap** and press <Enter>.
Decide to have it Disabled or Enabled.

Falling Alarm Trap

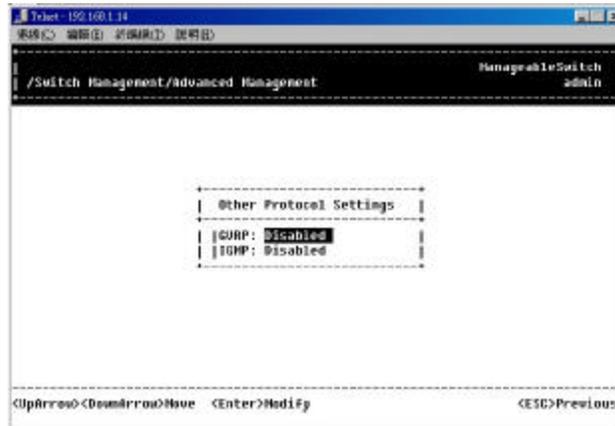
Step 11: Move to highlight **Falling Alarm Trap** and press <Enter>.
Decide to have it Disabled or Enabled.

Topology Change Trap

Step 12: Move to highlight **Topology Change Trap** and press <Enter>.
Decide to have it Disabled or Enabled.

Other Protocols

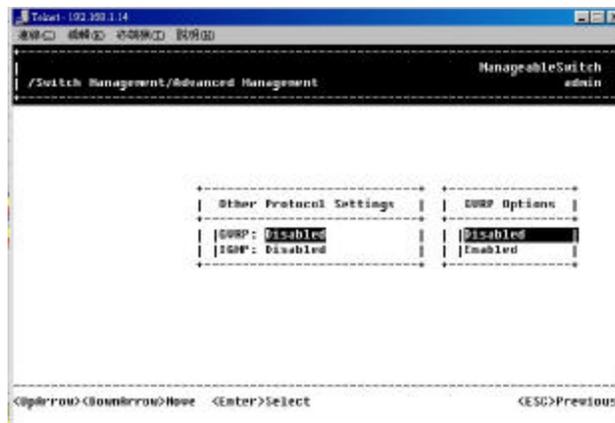
Move to highlight [Other Protocols] from [Advanced Management] screen, and press <Enter>.



GVRP

Step 1: Move to highlight **GVRP** and press <Enter>.

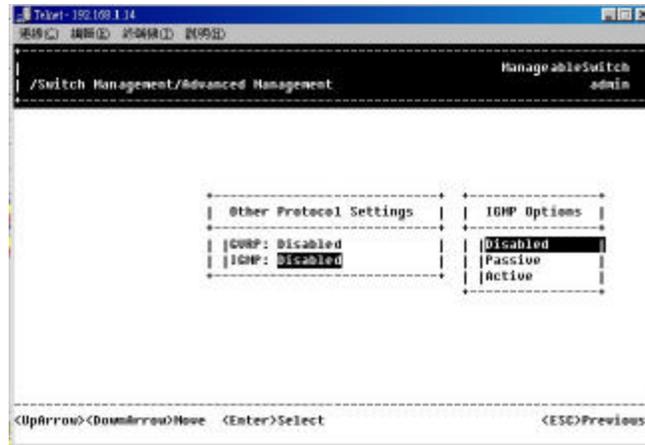
Step 2: Decide to have it Disabled or Enabled.



IGMP

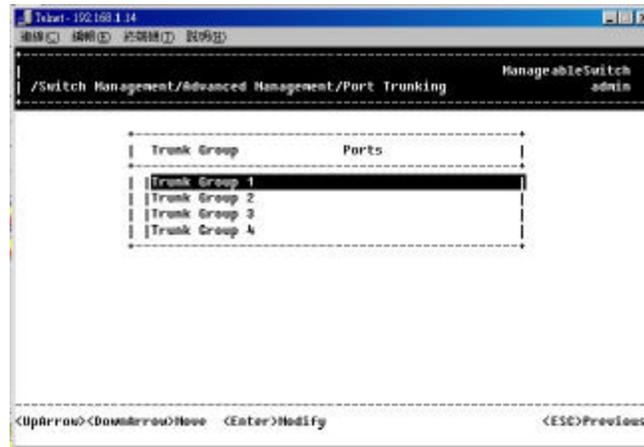
Step 1: Move to highlight **IGMP** and press <Enter>.

Step 2: Decide to have it Disabled or set in either Passive or Active mode.



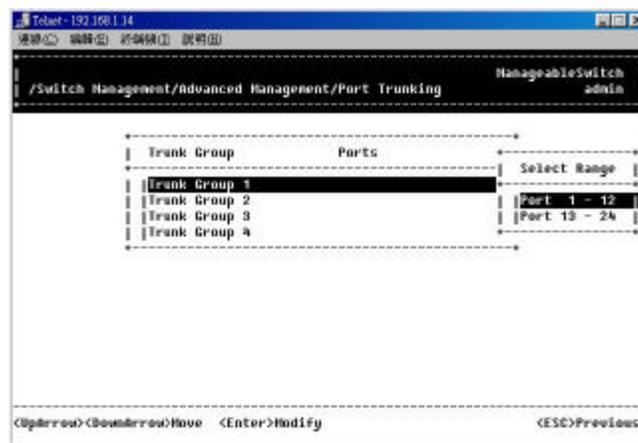
Port Trunking

Move to highlight [Port Trunking] from [Advanced Management] screen, and press <Enter>. Note that Gigabit ports, **Port A** or **Port B**, cannot be used for trunking.



Select Range

Step 1: Move to highlight a trunk group to which you want to assign ports, and press <Enter> to enter **Select Range**.



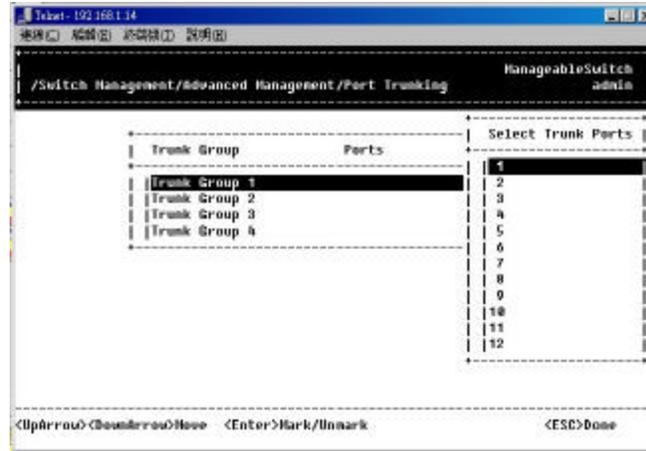
Step 2: Move to highlight a port range, **Port 1-12** or **Port 13-24**.

Select Trunk Ports

Step 3: E.g. **Port 1-12** is highlighted.

Move and press <Enter> to select a trunk port.

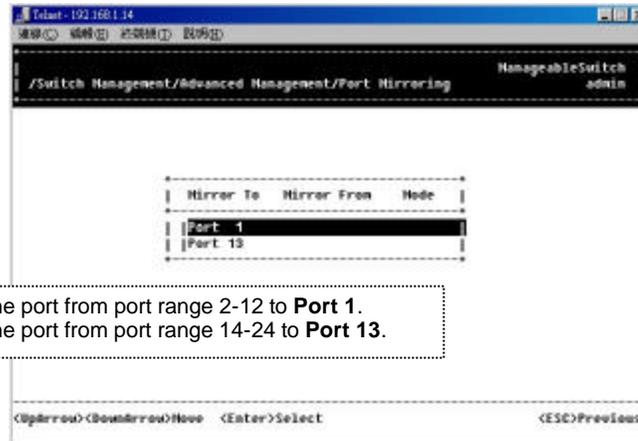
You can select a maximum of four ports for each Trunk group.



Step 4: Press <Esc> when completed with selecting ports

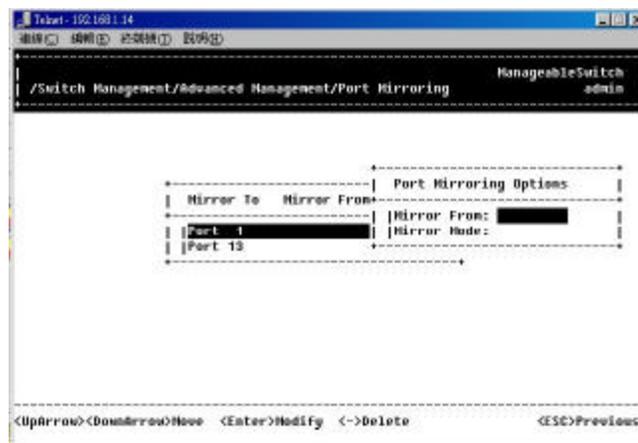
Port Mirroring

Move to highlight [Port Mirroring] from [Advanced Management] screen, and press <Enter>.



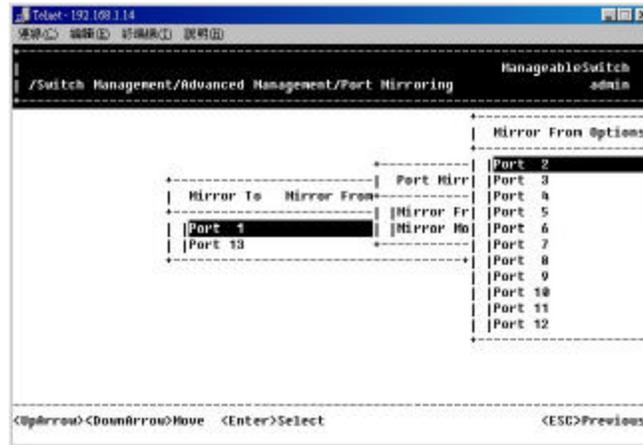
You can mirror one port from port range 2-12 to **Port 1**, one port from port range 14-24 to **Port 13**.

Step 1: Move to highlight **Port 1** or **Port 13**.
E.g. **Port 1** is highlighted. Press <Enter> to enter **Port Mirroring Options**.



Mirror From

Step 2: Press <Enter> to enter **Mirror From Options**, listing the ports that can be mirrored from.



Step 3: Move to highlight the port you want to mirror from and press <Enter>.

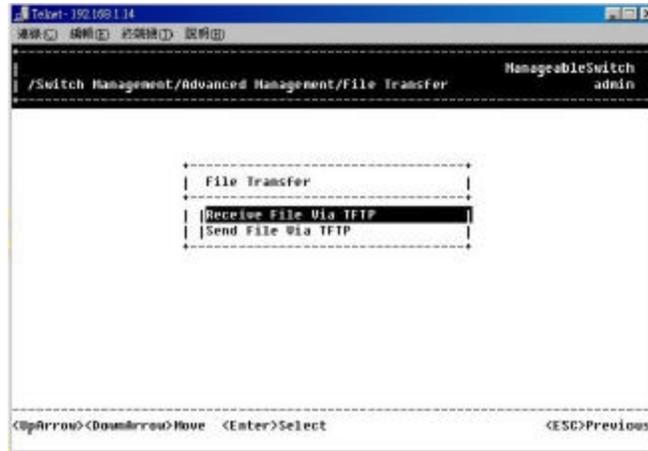
Mirror Mode

Step 4: Move to select **Mirror Mode**. From **Mode Options**, decide whether the port to be mirrored from will be receiving or transmitting.

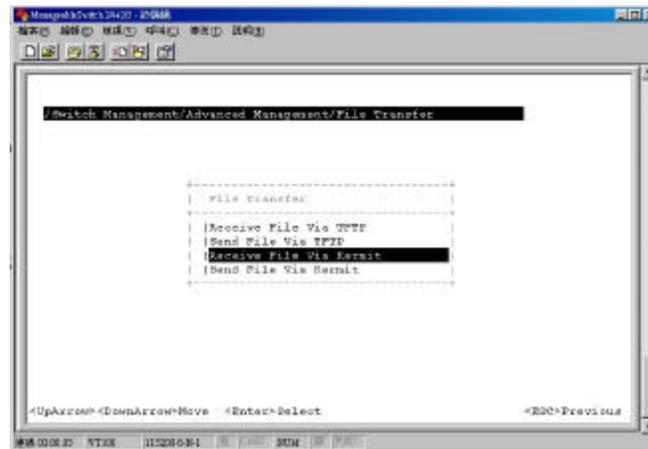
Step 5: Press <Esc> when completed

Sending and Receiving Files

Move to highlight [File Transfer] from [Advanced Management] screen, and press <Enter>.

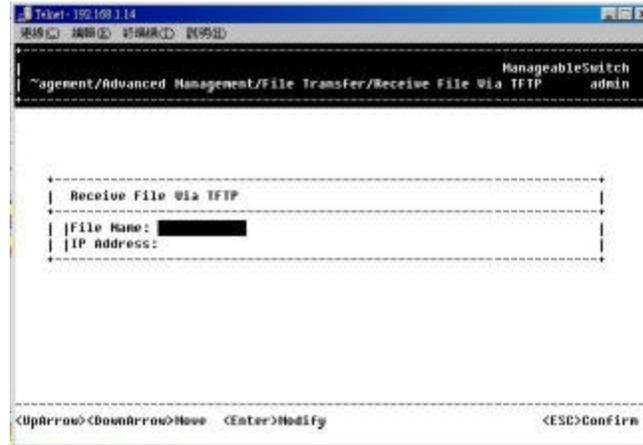


If you access the administration console by connecting an RS232 cable directly to the console port at the back of the switch, you will see a different [File Transfer] screen, as shown below.



RECEIVE FILE VIA TFTP

Step 1: Move to highlight **Receive File Via TFTP** and press <Enter>.



Step 2: Type the name of the file you intend to receive and press <Enter>.

Step 3: Move to highlight **IP Address** and press <Enter>.
Type the IP address from where the file will be obtained.

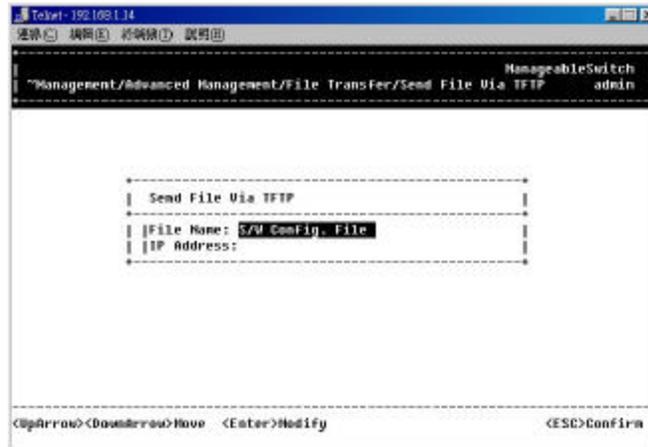
Step 4: Press <Esc> when completed.

Step 5: A dialog box appears to ask if you want to transfer file now.
Highlight [Yes] and press <Enter> to start file transfer.
Otherwise, move to highlight [No] and press <Enter> to deny it.

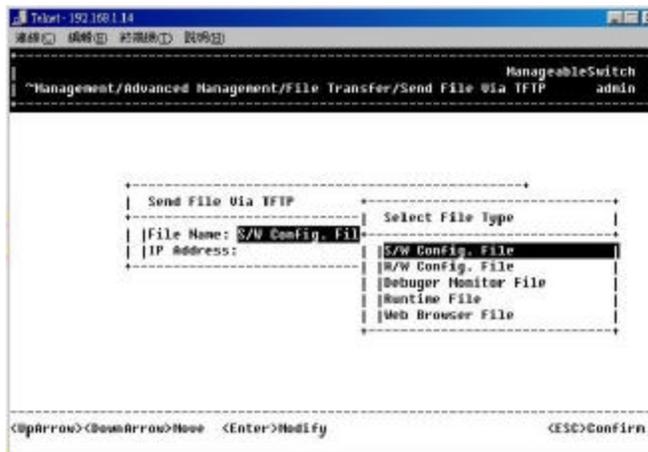
Step 6: Press <Esc> to a previous screen.

SEND FILE VIA TFTP

Step 1: In [File Transfer] screen, move to highlight **Send File Via TFTP** and press <Enter>.



Step 2: If the default **File Type** is not the one you intend to send, press <Enter>. Select the file type you intend to send and press <Enter>.



Step 3: Repeat Step 3-5 on page 88.

RECEIVE FILE VIA KERMIT

Step 1: In [File Transfer] screen obtained via console port, move to highlight **Receive File Via Kermit** and press <Enter>.

Step 2: A dialog box appears to ask if you want to transfer file now.
Move to highlight [Yes] and press <Enter> to start file transfer.
Otherwise, highlight [No] and press <Enter> to deny it.

Step 3: Press <Esc> to a previous screen.

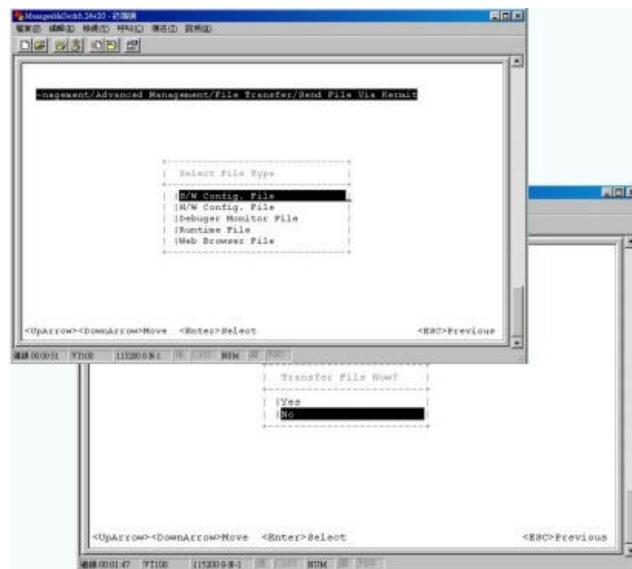
SEND FILE VIA KERMIT

Step 1: In [File Transfer] screen obtained via console port, move to highlight **Send File Via Kermit** and press <Enter>.

Step 2: Move to highlight a file type you intend to send and press <Enter>.

Step 3: A dialog box appears to ask if you want to transfer file now.
Move to highlight [Yes] and press <Enter> to start file transfer.
Otherwise, highlight [No] and press <Enter> to deny it.

Step 4: Press <Esc> to a previous screen.



Logout

To log out, highlight [Logout] from [Switch Management] screen and press <Enter>. Please remember to save settings you have changed before you log out.

Save Settings

To save the current settings and remain in the configuration program, highlight [Save Settings] from [Switch Management] and press <Enter>.

Restore Default Settings

To restore the factory default settings, highlight [Restore Default Settings] from [Switch Management] and press <Enter>.

The switch will be rebooted after confirming Yes as to restore the default settings.

Reboot

To reboot the switch, highlight [Reboot] from [Switch Management] and press <Enter>.

Web-Based Browser Management

The switch provides a web-based browser interface for configuring and managing the switch. This interface allows you to access the switch using a preferred web browser.

This chapter describes how to configure the switch using its web-based browser interface.

Logging on to the switch

SWITCH IP ADDRESS

In your web browser, specify the IP address of the switch.

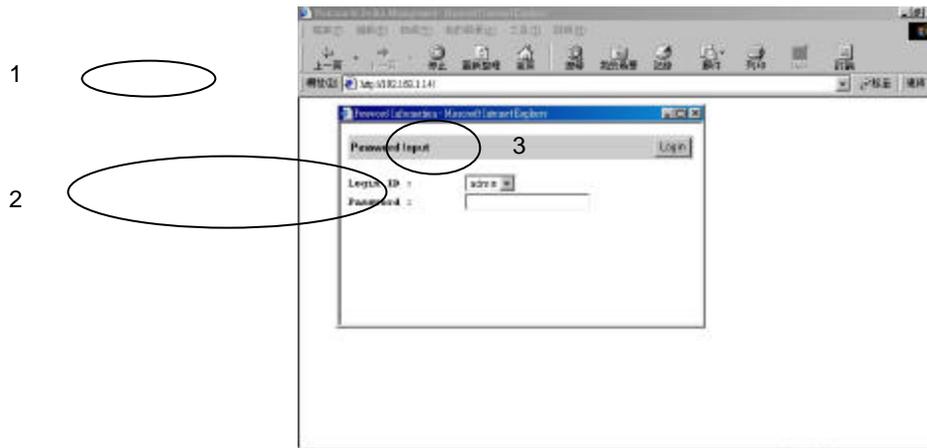
LOGIN ID

Enter the factory default login ID: **admin**.

PASSWORD

Enter the factory default password (no password, **press Enter directly**).

Otherwise, enter a user-defined password if you followed the instructions later and changed the factory default password.

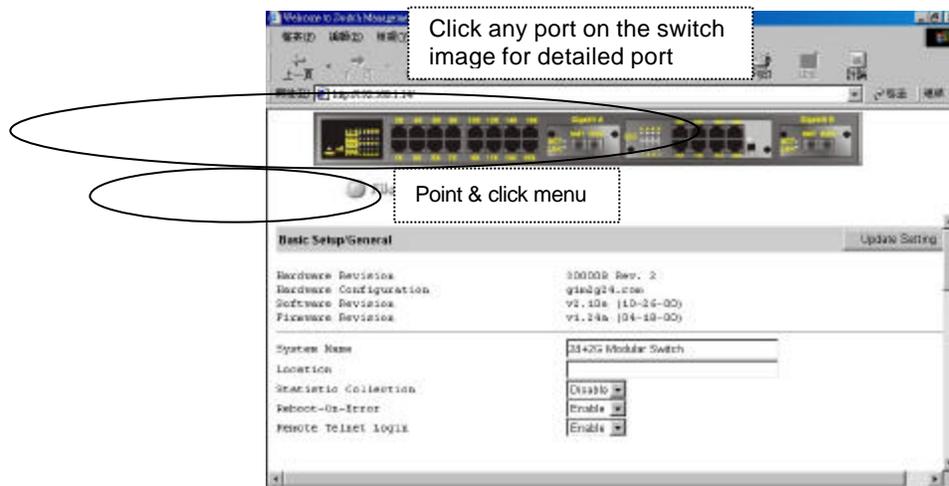


Understanding the Browser Interface

The web browser interface provides three point-and-click buttons at the upper field of the screen for configuring and managing the switch.

In addition, you can click any port on the switch image to view the switch's current speed, duplex, and activity status.

The **Basic Setup/General** parameters appear at the lower field of the screen. These parameters can also be displayed by clicking **Basic Setup** button and select **General** in sub-menu.



FILE

Save settings configured in the browser interface / download upgraded software via TFTP / reboot the switch / logout of the browser interface.

BASIC SETUP

Perform general, LAN port, and console port activities.

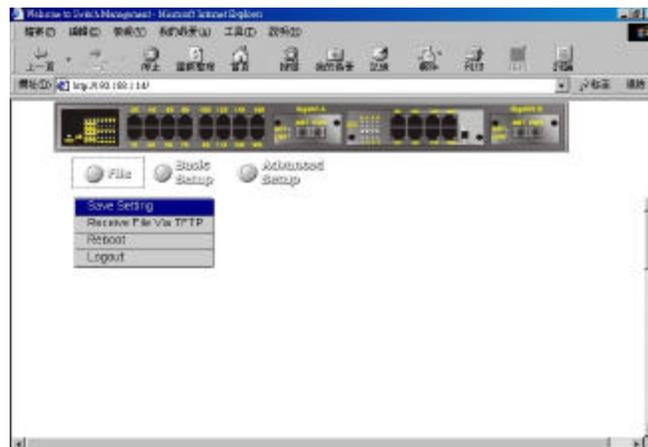
ADVANCED SETUP

Perform MAC address management / IP networking / per port statistics / static MAC filters / SNMP / port trunking / port mirroring...tasks.

Performing File Activities

Start with Selection Menu

Click the [File] button at the upper field of the main display, the menu options appear.



SAVING SETTING

Step 1: Click **Saving Setting** to save your configuration settings.

Step 2: When you click it, a message asks "**Are you sure you want to save setting?**", click **OK** to save it or **Cancel** to abort it.

RECEIVE FILE VIA TFTP

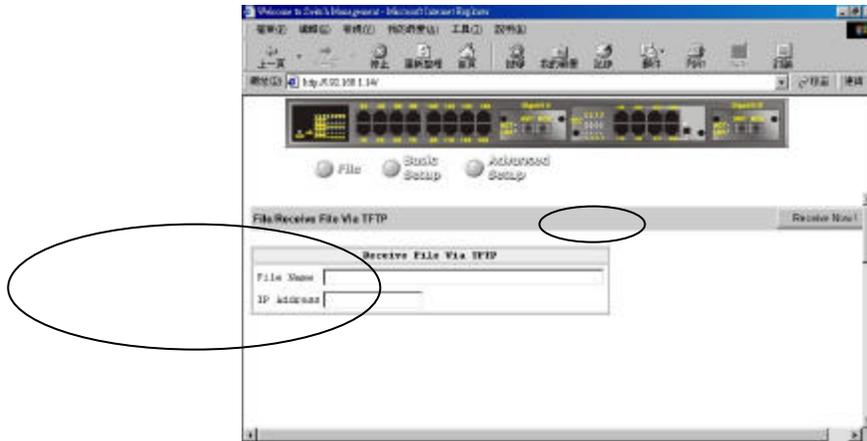
Step 1: Click **Receive File Via TFTP** on the [File] display

<Note> The TFTP protocol is used to download upgraded software to the switch.
A VLAN with the proper IP address and routing path to the TFTP server must be configured for the switch to access the specified TFTP server.

Step 2: For **File Name**, type the name of the file you intend to receive.

Step 3: For **IP Address**, type the IP address from where the file will be obtained.

Step 4: Click **Receive Now!** .



REBOOT

Step 1: Click **Reboot** on the [File] display.

Step 2: When you click it, a message asks "Are you sure you want to save setting? ", click **OK** to save it or **Cancel** to abort it.

LOGOUT

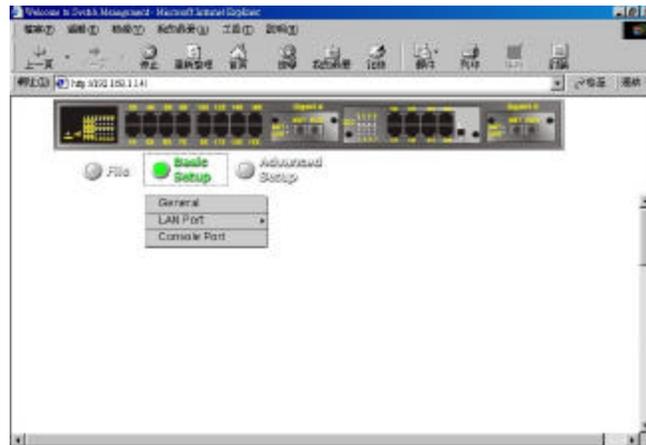
Step 1: Click **Logout** on the [File] display.

Step 2: When you click it, a message asks "Are you sure you want to save setting? ", click **OK** to save it or **Cancel** to abort it.

Performing Basic Setup Activities

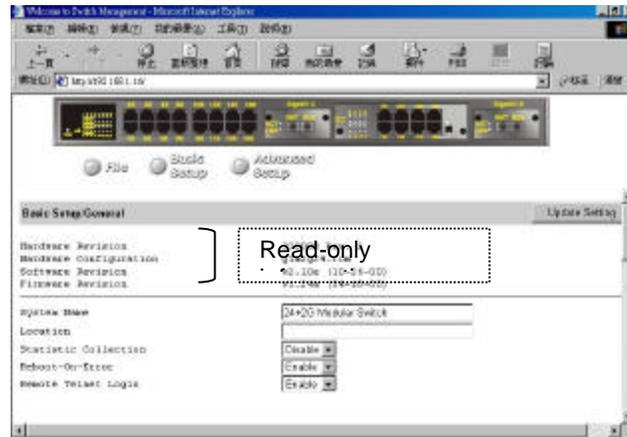
Start with Selection Menu

Click the [Basic Setup] button at the upper field of the main display, the menu options appear.



GENERAL MANAGEMENT CONFIGURATION

Step 1: Click **General** and the screen shows the Basic Setup/General parameters. The screen here is the same as shown on page 93 when you first access the switch browser interface.



System Name

Step 2: Click in **System Name** text box on the field of **Basic Setup/General**.

Step 3: Type a system name if it is blank, or replace the current system name with a new one.

System Name

Location

Step 4: Click in **Location** text box on the field of **Basic Setup/General**.

Step 5: Type a location name if it is blank, or replace the current location name with a new one.

Location

Statistic Collection

Step 6: To enable or disable statistics collection at the switch, click the appropriate option from **Statistic Collection** drop-down menu.

Statistic Collection

Reboot-On-Error

Step 7: To allow or prevent the switch from rebooting when a fatal error is detected, click the appropriate option from **Reboot-On-Error** drop-down menu.

Reboot-On-Error

Remote Telnet Login

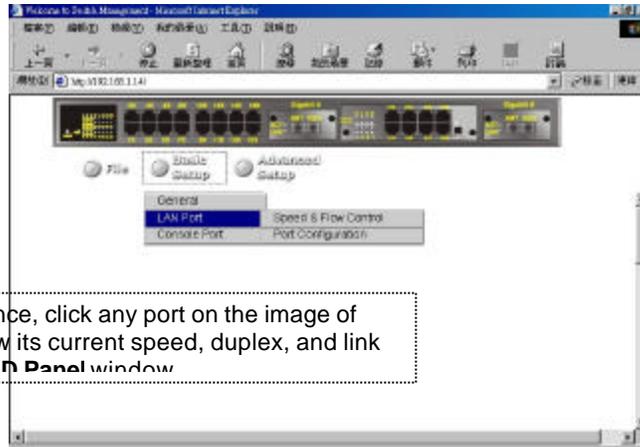
Step 8: To enable or disable access to the switch management program via Telnet, click the appropriate option from **Remote Telnet Login** drop-down menu.

Remote Telnet Login

Step 9: Click **Update Setting**. A confirmation window appears.
Click any button at the upper field of the screen to exit.

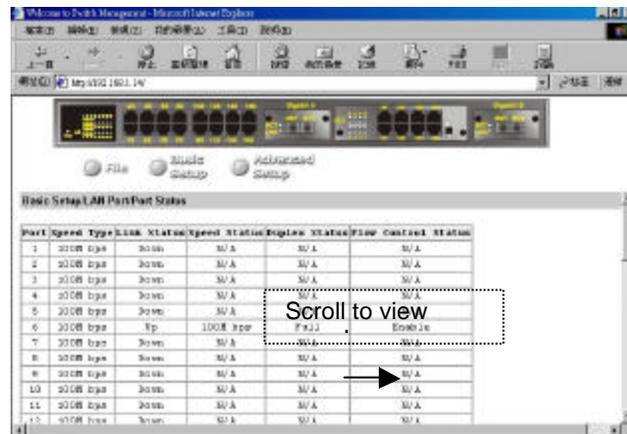
LAN Port Configuration

To access the LAN configuration parameters, click **Basic Setup** button first and then point to **LAN Port** and click a suitable option.



SPEED & FLOW CONTROL

Step 1: Click **Speed & Flow Control** to view the line speed and flow control for all ports.



PORT CONFIGURATION

Step 1: Click **Basic Setup** → **LAN Port** → **Port Configuration** to access the configuration information for all ports.



Step 2: In the **Port** column, click the port you want to configure. E.g. click Port 1.



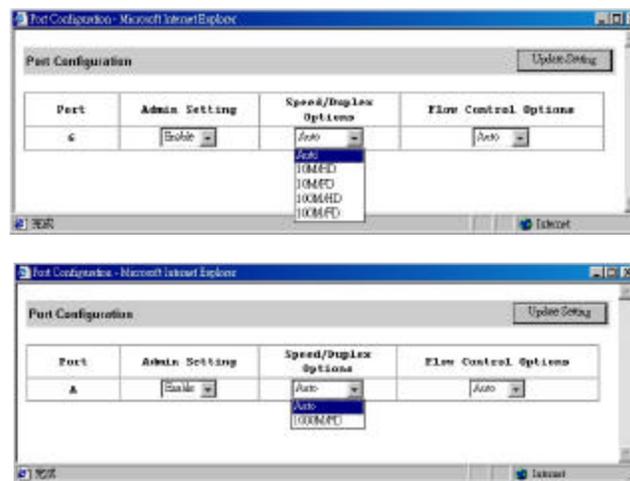
Admin Setting

Step 3: Click the drop-down menu under **Admin Setting**, decide to disable or enable it.

<Note> Disable: places the port in DOWN state. In this state, packets cannot be switched to and from the port
 Enable: places the port in UP state. In this state, packets can be switched to and from the port.

Speed/Duplex Options

Step 4: Click the drop-down menu under **Speed/Duplex Options** if you want to change the line speed and duplex settings.



<Note> Auto: allows the switch to automatically ascertain the line speed and duplex mode.
 All the other selections force the port to use a specific line speed and duplex mode.
 'HD' denotes half-duplex mode; FD denotes full-duplex mode.

Flow Control Options

Step 5: Click the drop-down menu under **Flow Control Options** if you want to configure (Auto/Disable/Enable) the flow control for this port.

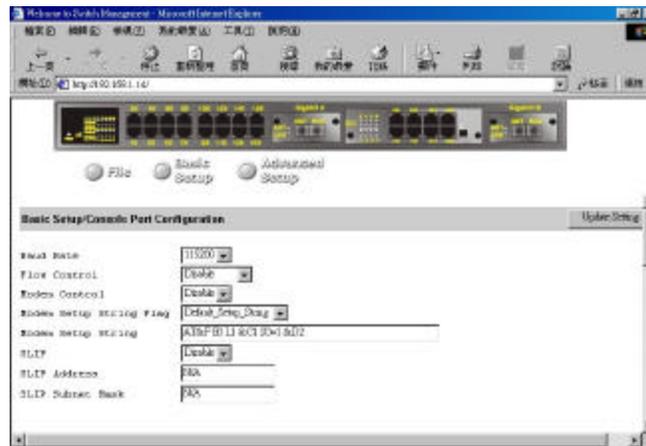
<Note> Auto: allows the switch to automatically ascertain whether or not to use flow control.
 Disable: turns off flow control at all times.
 Enable: turns on flow control at all times.

Step 6: Click **Update Setting** when completed. A confirmation window appears.

<Note> The information here displayed automatically updates every 15 seconds, without requiring you to refresh the window.

Console Port Configuration

To access the console port configuration parameters, click **Basic Setup** button first and then click **Console Port**.



Baud Rate

Step 1: Click an appropriate speed from **Baud Rate** drop-down menu on the field of **Basic Setup/Console Port Configuration**.

<Note> Auto: allows the switch to autobaud between 9600bps and 115,200bps
All the other selections force a specific console baud rate.

Flow Control

Step 2: Click a flow control method from **Flow Control** drop-down menu.

Modem Control

Step 3: Click an appropriate option from **Modem Control** drop-down menu to disable or enable a modem connection to the console port.

Modem Setup String Flag

Step 4: If you enabled a modem connection to the console port, click in **Modem Setup String Flag** drop-down menu to decide whether you want to use a Default_Setup_String or Custom_Setup_String.

Modem Setup String

Step 5: If you select Custom_Setup_String, enter the string in the **Modem setup String** text box.

<Note> The default modem setup string configures the modem to auto answer. It works for all Hayes-compatible modems.

SLIP

Step 6: Click an appropriate option from **SLIP** drop-down menu to disable or enable SLIP.

SLIP Address

Step 7: If you enable SLIP, type a SLIP address in **SLIP Address** text box.

SLIP Subnet Mask

Step 8: If you enable SLIP, type a SLIP subnet mask in **SLIP Subnet Mask** text box.

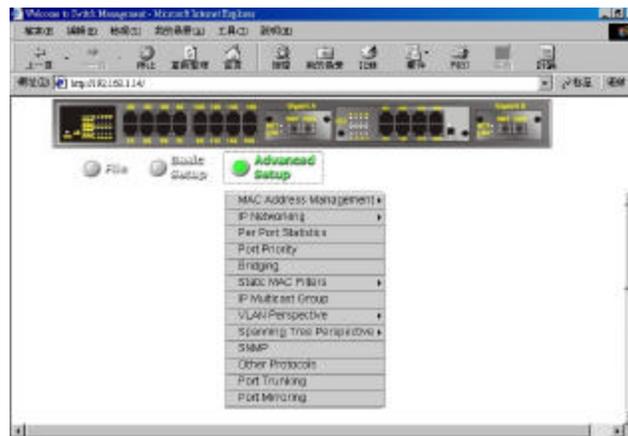
Step 9: Click **Update Setting** when completed. A confirmation window appears.

<Note> If you enable SLIP, a message tells you that the console port becomes accessible only through the SLIP protocol after you click Update Setting.
If you enabled SLIP but did not specify a SLIP address and SLIP subnet mask, a message tells you to enter these parameters.

Performing Advanced Setup Activities

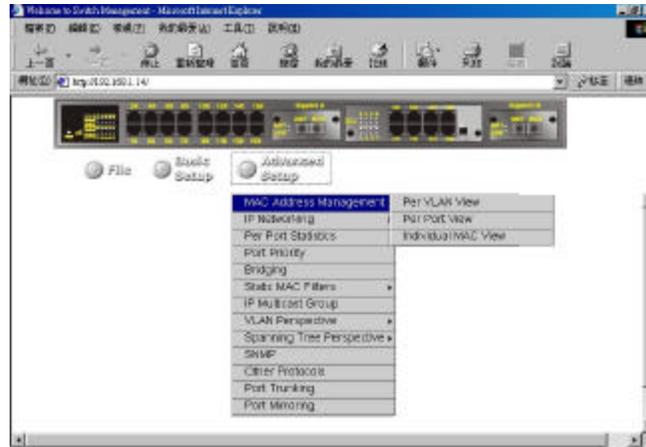
Start with Selection Menu

Click the [Advanced Setup] button at the upper field of the main display, the menu options appear.



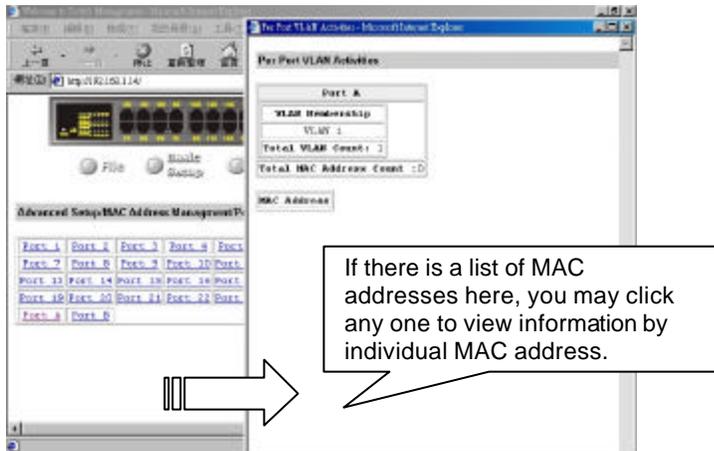
MAC Address Management

From the **Advanced Setup** menu, point to **MAC Address Management** to view VLANs and their associated MAC addresses.



PER PORT VIEW

Step 1: Click **Advanced Setup** ▾ **MAC Address Management** ▾ **Per Port View** first, and click on the port that you want to view.

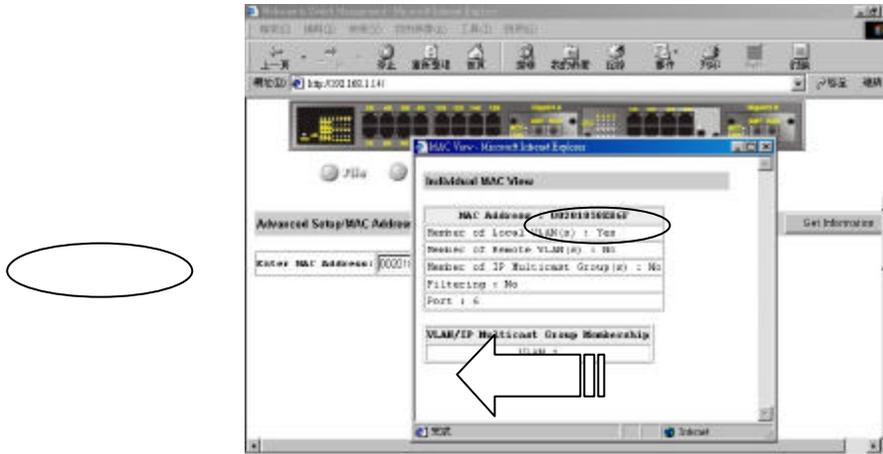


Step 2: Click to close the **Per Port VLAN Activities** window when finished viewing.

INDIVIDUAL MAC VIEW

Step 1: Click Advanced Setup ▾ MAC Address Management ▾ Individual MAC View.

Step 2: Click in the **Enter MAC Address** text box and type the MAC address that you want to view.

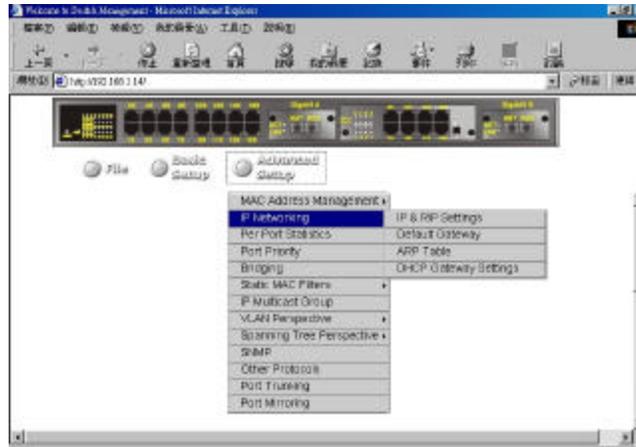


Step 3: Then click on the **Get Information** button.

Step 4: Click to close the **Individual MAC View** window when finished viewing.

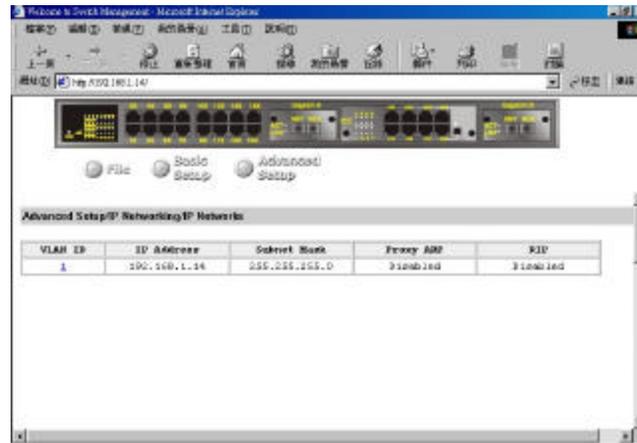
IP Networking

To access the IP networking parameters, click the **Advanced Setup** button, and Point to **IP Networking** from the selection menu.

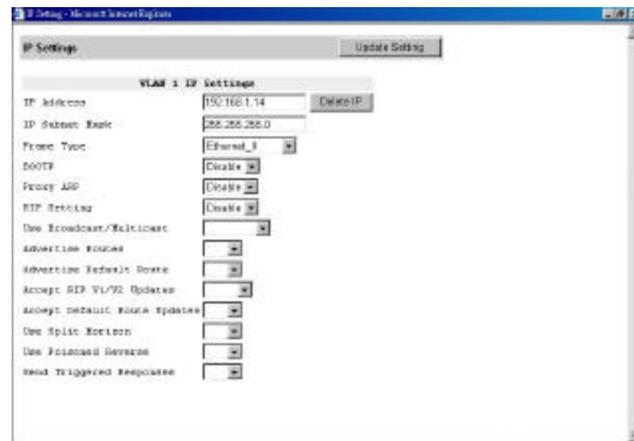


IP & RIP SETTINGS

Step 1: Click **IP & RIP Settings** to access IP and RIP settings. A list of VLAN IDs appears, along with their corresponding IP address and subnet mask.



Step 2: In the **VLAN ID** column, click a VLAN ID whose settings you want to view and/or change.



IP Address

Step 3: Click in the text box and type a new address.

Alternatively, you can use the **Delete IP** button to delete the IP address.

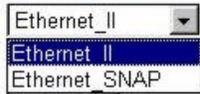
- * No precautionary message appears before you delete the IP address.
- * Be sure you want to delete it before doing so.
- * The IP address is not deleted until you click **Update Setting**.

IP Subnet Mask

Step 4: Click in the text box and type a new address.

Frame Type

Step 5: Click a value from the drop-down list.

**BOOTP**

Step 6: Click a value from the drop-down list.

**Proxy ARP**

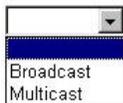
Step 7: Click a value from the drop-down list.

**RIP Setting**

Step 8: Click a value from the drop-down list.

**Use Broadcast/Multicast**

Step 9: Specify whether you want to broadcast, multicast, or neither from the drop-down list.

**Advertise Routes**

Step 10: Specify whether you want to advertise routes.

**Advertise Default Route**

Step 11: Specify whether you want to advertise the default route.

**Accept RIP V1/V2 Updates**

Step 12: Specify whether you want to accept RIP V1/V2 updates.



Accept Default Route Updates

Step 13: Specify whether you want to accept default route updates.



Use Split Horizon

Step 14: Specify whether split horizon is to be used.



Use Poisoned Reverse

Step 15: Specify whether poisoned reverse is to be used.



Send Triggered Responses

Step 16: Specify whether the switch is to send triggered responses.

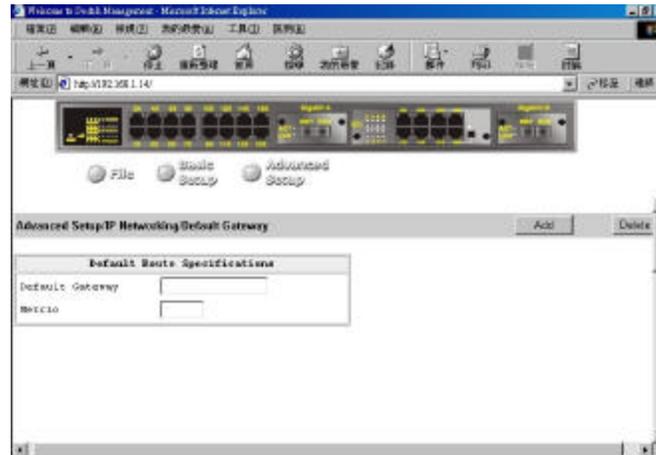


Step 17: When you finished with these selections, click **Update Setting**.

Step 18: A confirmation window appears. Click to close the confirmation window.

DEFAULT GATEWAY

Step 1: Click Advanced Setup ▾ IP Networking ▾ Default Gateway to access gateway settings.



Default Gateway

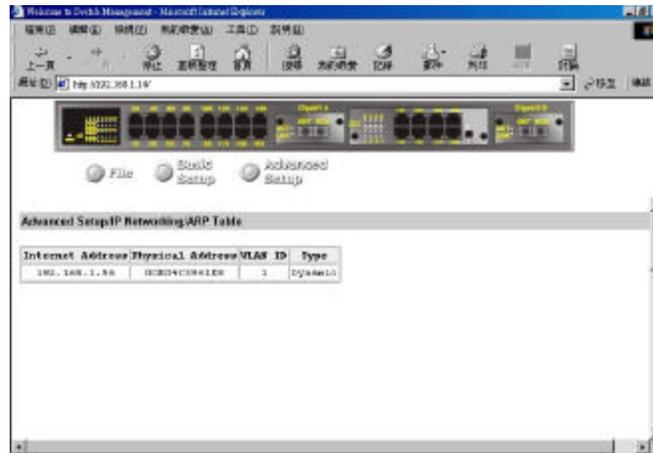
Step 2: For **Default Gateway**, click in the text box and type the IP address of the router at the next hop.

Metric

Step 3: For **Metric**, click in the text box and type the number of hops needed between the switch and the destination network.

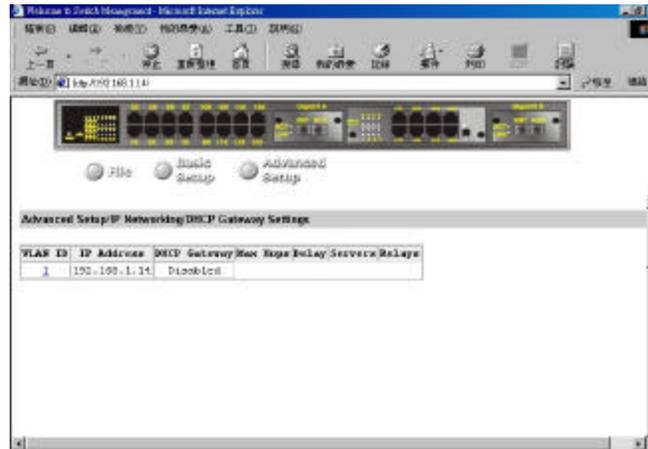
ARP TABLE

Step 1: Click **Advanced Setup** ▾ **IP Networking** ▾ **ARP Table** to view ARP table settings.
The information here is read-only.

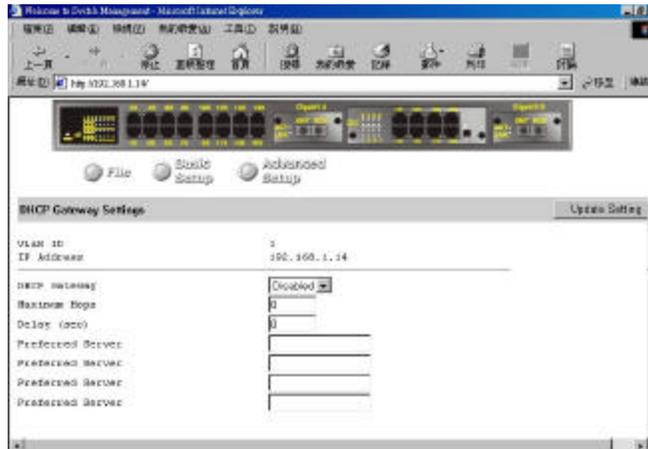


DHCP GATEWAY SETTINGS

Step 1: Click Advanced Setup ▾ IP Networking ▾ DHCP Gateway Settings to view and/or change settings.



Step 2: In the **VLAN ID** column, click on a VLAN ID that you want to view or change its DHCP gateway settings.



DHCP Gateway

Step 3: Click the drop-down list and decide to have it Disabled or Enabled.

Maximum Hops

Step 4: Click in the text box and type a decimal number to configure the maximum number of hops.

Delay

Step 5: Click in the text box and type a decimal number to configure the delay in seconds.

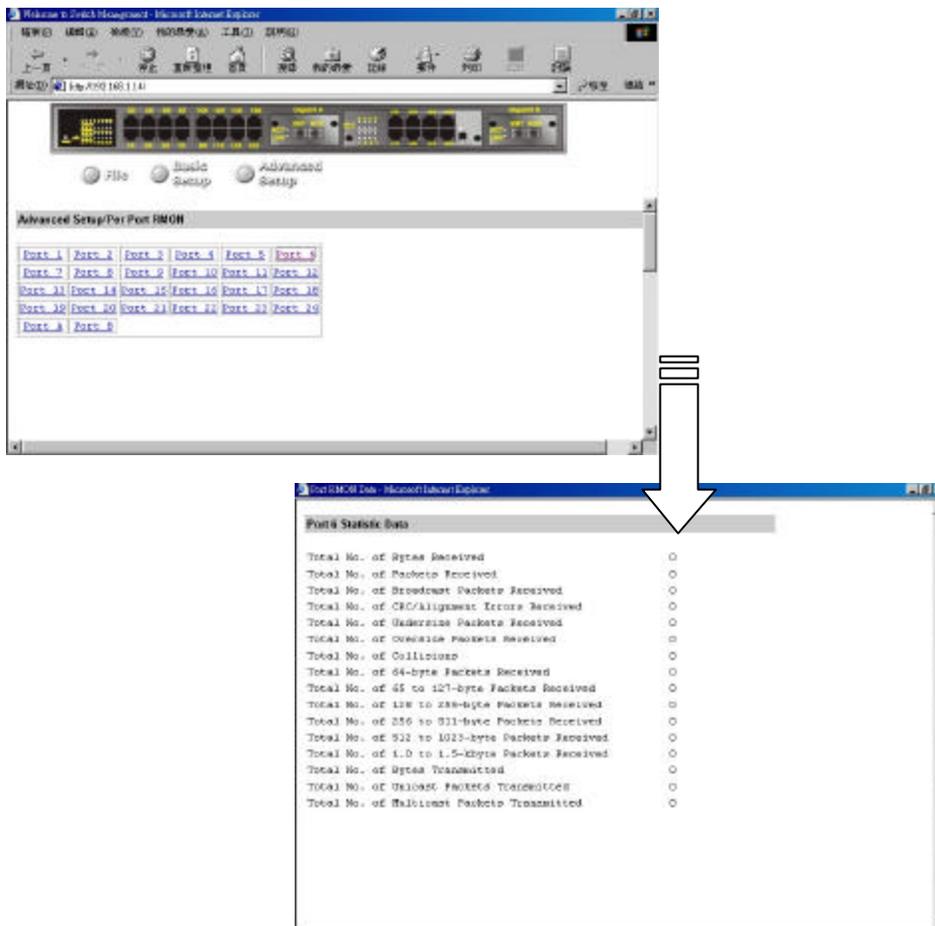
Preferred Server

Step 6: Click in the text box and type an IP address for it.
Repeat to specify up to three more Preferred Servers.

Per Port Statistics

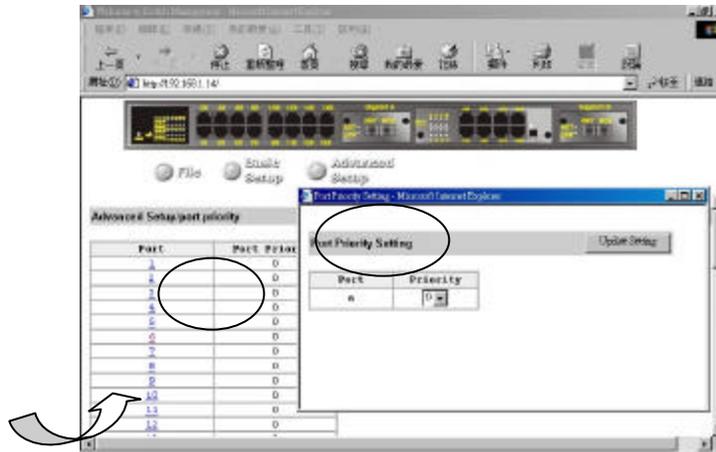
Step 1: To access per port statistics, click the **Advanced Setup** button, and then click **Per Port Statistics** from the selection menu.

Step 2: Click a port to view statistic data.



Port Priority

Step 1: To access port priority, click the **Advanced Setup** button, and then click **Port Priority** from the selection menu.



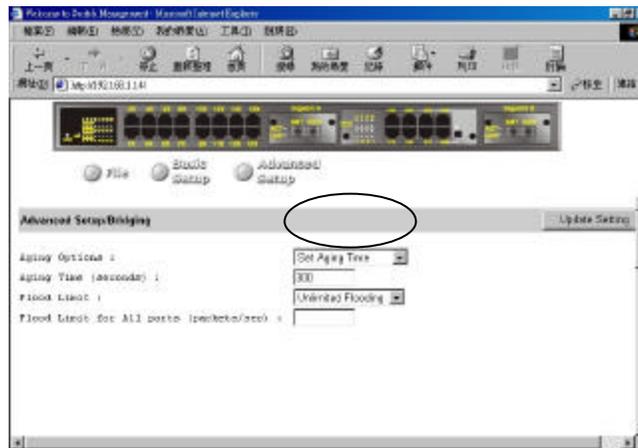
Step 2: Click a port to change the priority level.

Step 3: Click the drop-down list for setting a proper priority level.

Step 4: Click **Update Setting** when completed.

Bridging

To access bridging parameters, click the **Advanced Setup** button, and then click **Bridging** from the selection menu.



Aging Options

Step 1: Click the drop-down list for **Disabled (No Aging)** or **Set Aging Time**.

Aging Time

Step 2: When **Set Aging Time** is selected, click in this text box and type a decimal number as bridge aging period in seconds.

Flood Limit

Step 3: Click the drop-down list for No Flooding, Controlled Flooding, Unlimited Flooding.

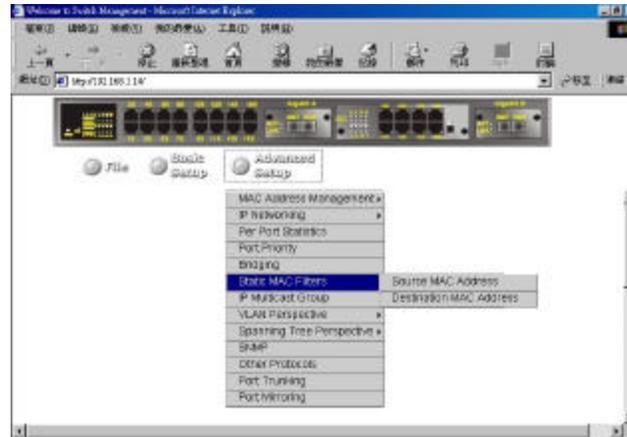
Flood Limit for All Ports

Step 4: When **Controlled Flooding** is selected, click the text box and type a decimal number as flood limit in packets per second.

Step 5: Click **Update Setting** when completed.

Static MAC Filter

To access the static MAC filter parameters, click the **Advanced Setup** button, and point to **Static MAC Filter** in the selection menu.

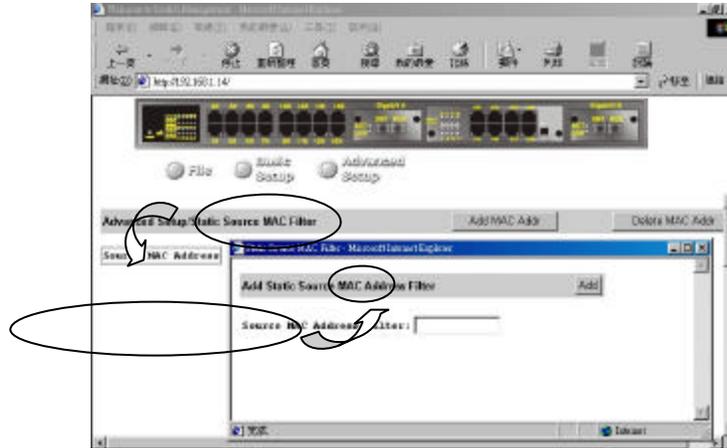


SOURCE MAC ADDRESS

Step 1: Click Source MAC Address.

Add Source MAC Address

Step 2: Click **Add MAC Addr** button to add a source MAC address for static filtering.



Step 3: The **Static Source MAC Filter** window appears.

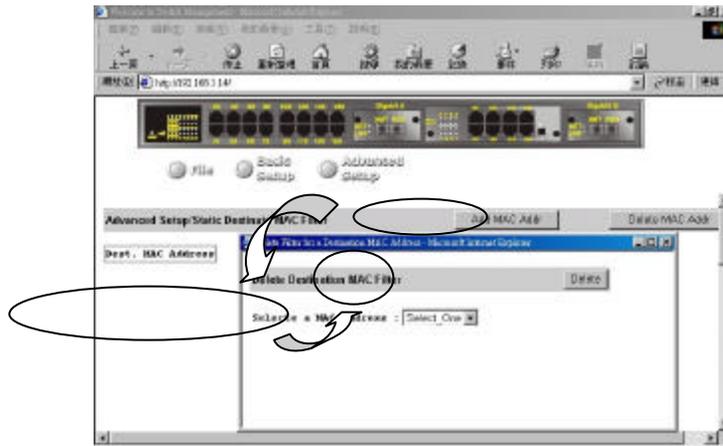
Click in the **Source MAC Address Filter** text box and type a unique MAC source address you want to add.

Step 4: Click the **Add** button.

Step 5: A confirmation window appears. Click to close the confirmation window.

Delete Source MAC Address

Step 6: If you no longer need a source MAC address, click **Delete MAC Addr** button to delete it in Step 2.



Step 7: The **Delete Source MAC Address** window appears.

Click the **Select a MAC Address** drop-down list and select the source MAC address you want to delete.

Step 8: Click the **Delete** button.

Step 9: A confirmation window appears. Close the confirmation window.

- * No precautionary message appears before you delete a MAC address.
- * Be sure you want to delete it before doing so.

DESTINATION MAC ADDRESS

Step 1: Click the **Advanced Setup** button, and point to **Static MAC Filter** in the selection menu. Click **Destination MAC Address**.

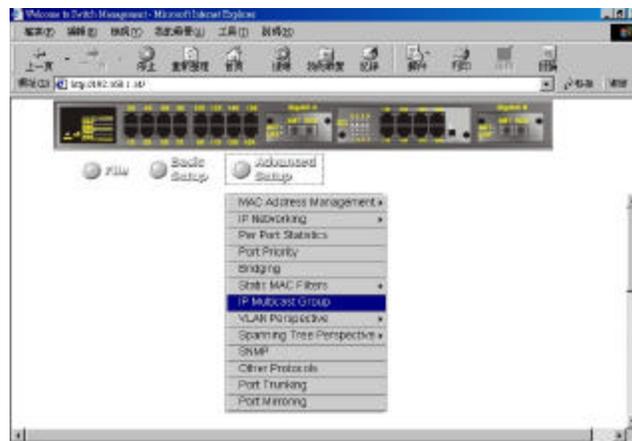
Step 2: Click **Add MAC Addr** button to add a destination MAC address for static filtering. Refer to Step 2~5 in **Source MAC Address** section for similar procedure.

Step 3: Click **Delete MAC Addr** button to delete a destination MAC address for static filtering. Refer to Step 6~9 in **Source MAC Address** section for similar procedure.

IP Multicast Group

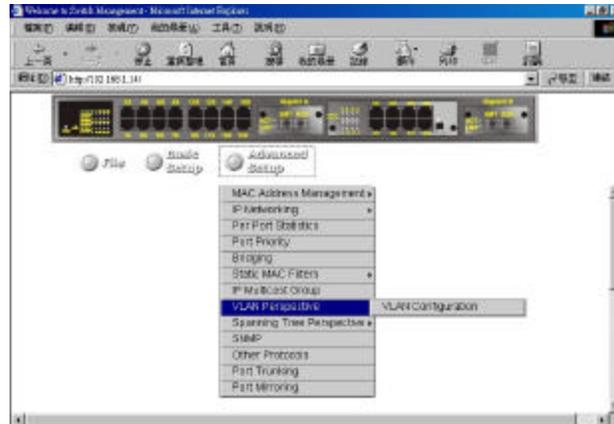
To view the IP multicast group addresses, click the **Advanced Setup** button, and click **IP Multicast Group** in the selection menu.

The information is read-only.



VLAN Perspective

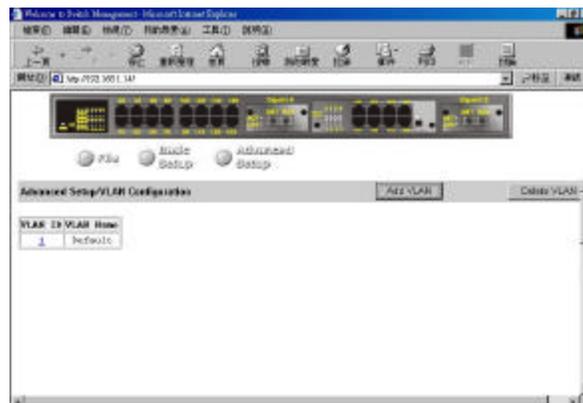
To view the VLAN configuration information, click the **Advanced Setup** button, and point to **VLAN Perspective** in the selection menu.



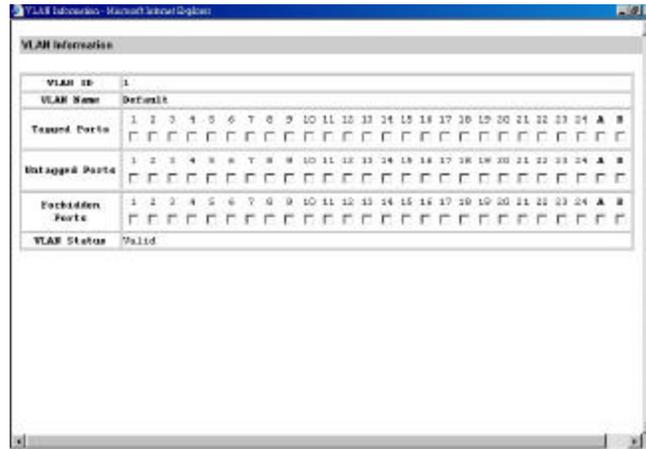
VLAN CONFIGURATION

Step 1: Click VLAN Configuration.

Step 2: Click on a VLAN ID whose VLAN configuration you want to change.
E.g. click VLAN ID 1.



Step 3: The **VLAN Information** window appears.
Click to assign switch ports to VLAN ID 1.
For each switch, the port options include **Tagged Ports**, **Untagged Ports**, or **Forbidden Ports**.



Step 4: Click to close the **VLAN Information** window.

Add a VLAN Entry

Step 5: Click on the **Add VLAN** button to create a new VLAN.

Step 6: The **Add a VLAN Entry** window appears.

Add a VLAN Entry	
VLAN ID (2-4094)	15
VLAN Name	
Tagged Ports	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24
Untagged Ports	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24
Forbidden Ports	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24
VLAN Status	VLAN3

Step 7: Click in the **VLAN ID** textbox and specify a new VLAN ID number from 2-4094.

Step 8: Click in the **VLAN Name** textbox and type a name for this newly created VLAN.

Step 9: Click to assign switch ports to this VLAN.

For each switch, the port options include **Tagged Ports**, **Untagged Ports**, or **Forbidden Ports**.

Step 10: Click **Add Now!** button.

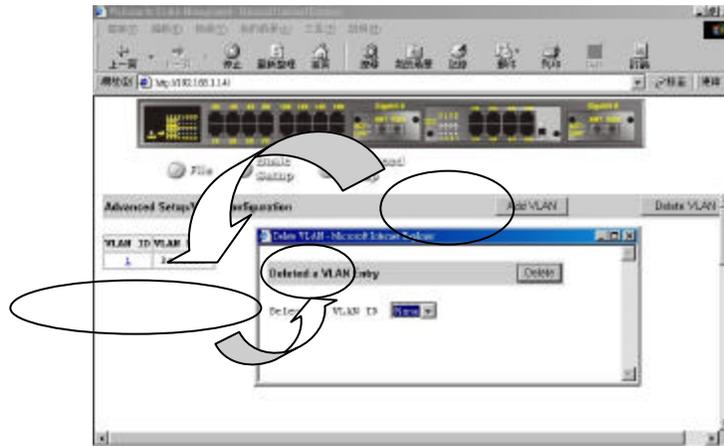
Delete a VLAN Entry

Step 11: Click on the **Delete VLAN** button to delete a VLAN.
VLAN ID 1 is the default VLAN and cannot be deleted.

Step 12: The **Delete a VLAN Entry** window appears.

Step 13: Click the drop-down menu to select a VLAN ID, which you want to delete.

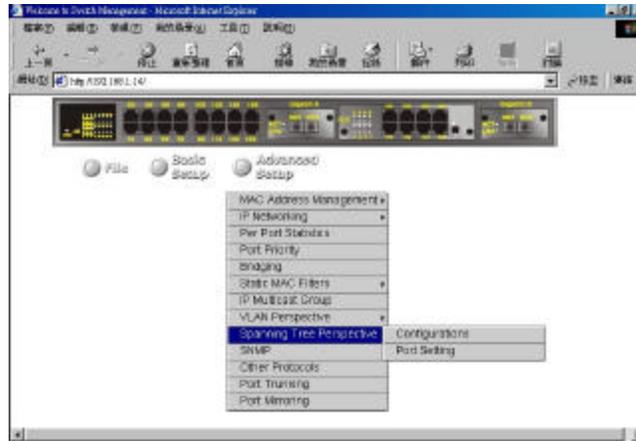
Step 14: Click the **Delete** button.



- * No precautionary message appears before you delete a VLAN.
- * Be sure you want to delete it before doing so.

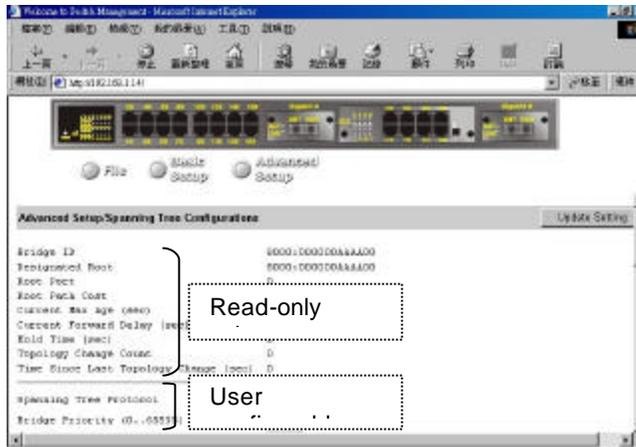
Spanning Tree Perspective

To view the spanning tree perspective parameters, click the **Advanced Setup** button, and point to **Spanning Tree Perspective** in the selection menu.



CONFIGURATIONS

Step 1: To view and/or change the Spanning Tree configurations, click **Configurations** from the above screen.



Spanning Tree Protocol

Step 2: Specify whether you want to have it Disabled or Enabled by clicking the drop-down list.

Bridge Priority

Step 3: Click in the text box and type a decimal number between 0 and 65535.

Hello Time

Step 4: Click in the text box and type a decimal number between 0 and 10.

Max Age

Step 5: Click in the text box and type a decimal number between 6 and 40.

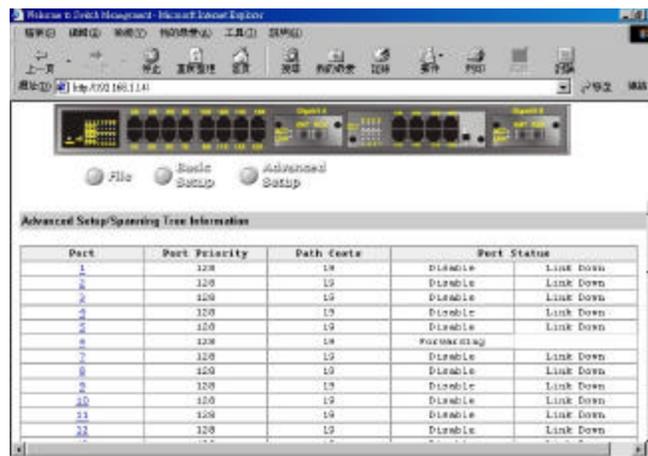
Forward Delay

Step 6: Click in the text box and type a decimal number between 4 and 30.

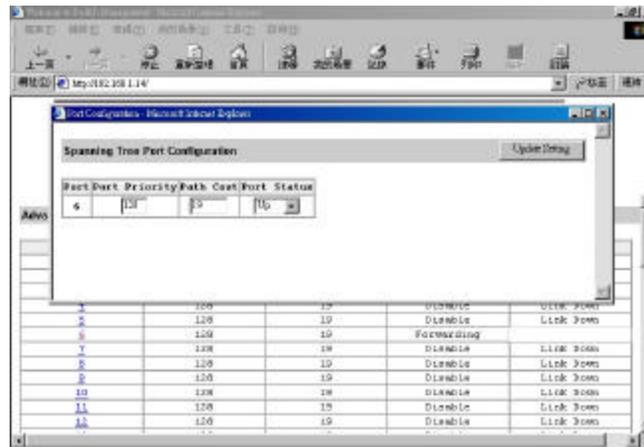
Step 7: Click **Update Setting**. A confirmation window appears.
Click to close the confirmation window.

PORT SETTING

Step 1: To view and/or change the Spanning Tree configurations by port, click the **Advanced Setup** button, point to **Spanning Tree Perspective** in the selection menu, and click **Port Setting**.



Step 2: In the **Port** column, click the port whose Spanning Tree information you want to view. E.g. click Port 6.



Port Priority

Step 3: Click in the text box and type a decimal number between 0 and 255. A low value gives the port a greater likelihood of becoming a Root port.

Path Cost

Step 4: For **Path Cost**, click in the text box and type a decimal number as a new path cost value.

Port Status

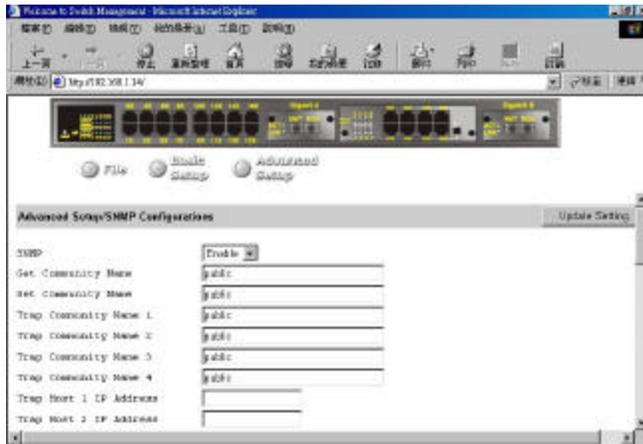
Step 5: For **Port Status**, specify whether the port is up or down by clicking the drop-down list.

Step 6: Click **Update Setting**. A confirmation window appears. Click to close the confirmation window.

SNMP

To view and/or change all SNMP-related information, click the **Advanced Setup** button, and click **SNMP** in the selection menu.

The **SNMP Configurations** window appears. As shown below, the factory-default **SNMP** value is **Enabled** and the factory-default **Community Name** value is **public**.



SNMP

Step 1: Specify whether it is Disabled or Enabled by clicking the drop-down list.

Get Community Name

Step 2: Click in the text box and type a get community name.

Set Community Name

Step 3: Click in the text box and type a set community name.

Trap Community Name

Step 4: Click in the text box and type a trap community name.

Trap Host IP Address

Step 5: Click in the text box and type a IP address for trap host 1~4.

Cold Start Trap

Step 6: Specify whether it is Disabled or Enabled by clicking the drop-down list.

Warm Start Trap

Step 7: Specify whether it is Disabled or Enabled by clicking the drop-down list.

Link Down Trap

Step 8: Specify whether it is Disabled or Enabled by clicking the drop-down list.

Link Up Trap

Step 9: Specify whether it is Disabled or Enabled by clicking the drop-down list.

Authentication Failure Trap

Step 10: Specify whether it is Disabled or Enabled by clicking the drop-down list.

Rising Alarm Trap

Step 11: Specify whether it is Disabled or Enabled by clicking the drop-down list.

Falling Alarm Trap

Step 12: Specify whether it is Disabled or Enabled by clicking the drop-down list.

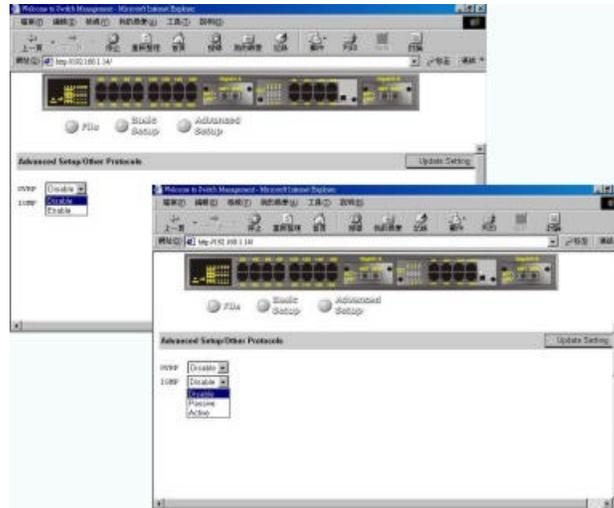
Topology Alarm Trap

Step 13: Specify whether it is Disabled or Enabled by clicking the drop-down list.

Step 14: Click **Update Setting** when completed. A confirmation window appears. Click to close the confirmation window.

Other Protocols

To enable or disable the GVRP and/or IGMP protocols, click the **Advanced Setup** button, and click **Other Protocols** in the selection menu.



GVRP

Step 1: Specify whether it is Disabled or Enabled by clicking the drop-down list.

IGMP

Step 2: Specify whether it is Disabled or Passive or Active by clicking the drop-down list.

Step 3: Click **Update Setting** when completed. A confirmation window appears. Click to close the confirmation window.

Port Trunking

To use the switch's trunking capability to gain more bandwidth, click the **Advanced Setup** button, and click **Port Trunking** in the selection menu.

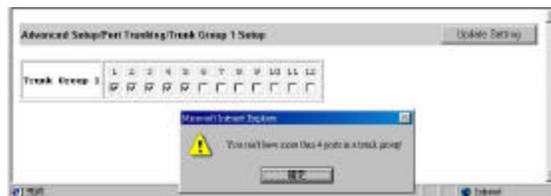
Step 1: The **Port Trunking Overview** window appears.
E.g. Click **Trunk Group 1** in the **Trunk Group** column.



Step 2: The **Trunk Group 1 Setup** window appears.
Click the drop-down menu to select a desired range.
E.g. click **Port 1-12**.

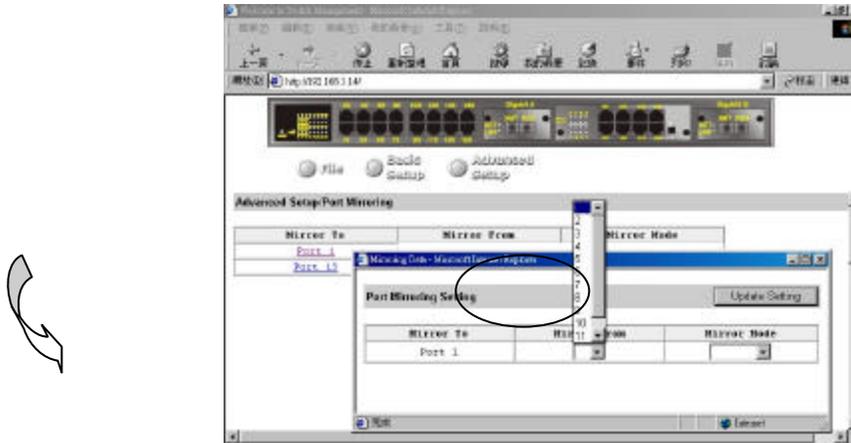


Step 3: Click to assign a maximum of four ports to the trunk group.



Port Mirroring

To use the switch's mirroring capability to mirror one port to Port 1 or Port 13, click the **Advanced Setup** button, and click **Port Mirroring** in the selection menu.



Step 1: E.g. Click **Port 1** in the **Mirror To** column.

Step 2: The **Port Mirroring Setting** window appears.

Mirror From

Step 3: In the **Mirror From** column, select a “mirror from” port by clicking the drop-down list. Data traffic from this port will mirror to **Port 1**.

Mirror Mode

Step 4: In the **Mirror Mode** column, specify whether the “mirrored from” port will be receiving or transmitting data by clicking the drop-down list.

Step 5: Click **Update Setting** when completed. A confirmation window appears. Click to close the confirmation window.

SNMP & RMON Management

This chapter describes the switch's Simple Network Management Protocol (SNMP) and Remote Monitoring (RMON) capabilities.

Overview

RMON is an abbreviation for the Remote Monitoring MIB (Management Information Base). RMON is a system defined by the Internet Engineering Task Force (IETF) document RFC 1757, which defines how networks can be monitored remotely.

RMONs typically consist of two components: an RMON probe and a management workstation:

- The RMON probe is an intelligent device or software agent that continually collects statistics about a LAN segment or VLAN. The RMON probe transfers the collected data to a management workstation on request or when a pre-defined threshold is reached.
- The management workstation collects the statistics that the RMON probe gathers. The workstation can reside on the same network as the probe, or it can have an in-band or out-of-band connection to the probe.

The switch provides RMON capabilities that allow network administrators to set parameters and view statistical counters defined in MIB-II, Bridge MIB, and RMON MIB. RMON activities are performed at a Network Management Station running an SNMP network management application with graphical user interface.

SNMP Agent and MIB-2 (RFC 1213)

The SNMP Agent running on the switch manager CPU is responsible for:

- Retrieving MIB counters from various layers of software modules according to the SNMP GET/GET NEXT frame messages.
- Setting MIB variables according to the SNMP SET frame message.
- Generating an SNMP TRAP frame message to the Network Management Station if the threshold of a certain MIB counter is reached or if other trap conditions (such as the following) are met:

WARM START

COLD START

LINK UP

LINK DOWN

AUTHENTICATION FAILURE

RISING ALARM

FALLING ALARM

TOPOLOGY ALARM

MIB-II defines a set of manageable objects in various layers of the TCP/IP protocol suites. MIB-II covers all manageable objects from layer 1 to layer 4, and, as a result, is the major SNMP MIB supported by all vendors in the networking industry. The switch supports a complete implementation of SNMP Agent and MIB-II.

RMON MIB (RFC 1757) and Bridge MIB (RFC 1493)

The switch provides hardware-based RMON counters in the switch chipset. The switch manager CPU polls these counters periodically to collect the statistics in a format that complies with the RMON MIB definition.

RMON Groups Supported

The switch supports the following RMON MIB groups defined in RFC 1757:

- RMON Statistics Group – maintains utilization and error statistics for the switch port being monitored.
- RMON History Group – gathers and stores periodic statistical samples from the previous Statistics Group.
- RMON Alarm Group – allows a network administrator to define alarm thresholds for any MIB variable. An alarm can be associated with Low Threshold, High Threshold, or both. A trigger can trigger an alarm when the value of a specific MIB variable exceeds a threshold, falls below a threshold, or exceeds or falls below a threshold.
- RMON Event Group – allows a network administrator to define actions based on alarms. SNMP Traps are generated when RMON Alarms are triggered. The action taken in the Network Management Station depends on the specific network management application.

Bridge Groups Supported

The switch supports the following four groups of Bridge MIB (RFC 1493):

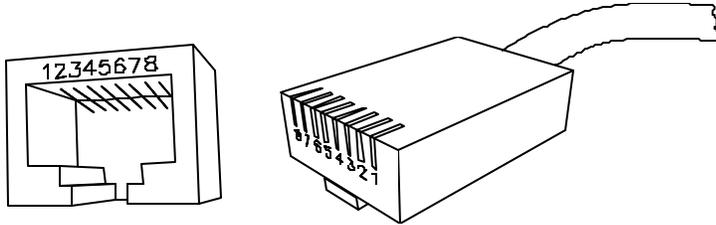
- The dot1dBase Group – a mandatory group that contains the objects applicable to all types of bridges.
- The dot1dStp Group – contains objects that denote the bridge's state with respect to the Spanning Tree Protocol. If a node does not implement the Spanning Tree Protocol, this group will not be implemented. This group is applicable to any transparent only, source route, or SRT bridge that implements the Spanning Tree Protocol.
- The dot1dTp Group – contains objects that describe the entity's transparent bridging status. This group is applicable to transparent operation only and SRT bridges.
- The dot1dStatic Group – contains objects that describe the entity's destination-address filtering status. This group is applicable to any type of bridge which performs destination-address filtering.

Specifications

Manageable 24 + 2 Gigabit Switch	1) Two 1000BASE-SX/LX ports with SC connectors (*modules optional) 2) Twenty-four 10/100BASE-T/TX auto-negotiating ports with RJ-45 connectors
Applicable Standards	IEEE 802.3 10BASE-T IEEE 802.3u 100BASE-TX IEEE 802.3z 1000BASE-SX/LX
Switching Method	Store-and-Forward
Forwarding Rate 10BASE-T: 100BASE-TX: 1000BASE-SX/LX:	10 / 20Mbps half / full-duplex 100 / 200Mbps half / full-duplex 1000 / 2000Mbps half / full-duplex
Performance	148,80pps for 10Mbps 148,800pps for 100Mbps 1,488,000pps for 1000Mbps
CABLE 10BASE-T: 100BASE-TX:	2-pair UTP/STP Cat. 3, 4, 5 2-pair UTP/STP Cat. 5 Both up to 100m (328ft)
1000BASE-SX:	62.5/125µm multi-mode fiber (850nm) Up to 220m 50/125µm multi-mode fiber (850nm) Up to 550m
1000BASE-LX:	62.5/125µm multi-mode fiber (1300nm) Up to 550m 10/125µm single-mode fiber (1300nm) Up to 20km
LED Indicators	Per unit – Power status Per port – LNK (Link) /ACT (Activity) FDX/COL Per Gigabit port – ACT, LNK
Dimensions	W440 mm x D235 mm x H45mm
Net Weight	3.4kg (7.5lb) approx.
AC Input	100~260VAC, 47~63Hz internal universal power supply
Input Fuse	2A
Power Consumption	35W max.
Operating Temperature	0°C to 40° C (32°F to 104°F)
Storage Temperature	-25°C to 70°C (-13°F to 158°F)
Humidity	10%-90% non-condensing
Emissions	FCC part 15 Class A, CE Mark Class A, VCCI Class A

Appendix A - Connector Pinouts

Pin arrangement of RJ-45 connectors:



RJ-45 Connector and Cable Pins

The following table lists the pinout of 10/100BASE-T/TX ports.

Pin	Regular Ports	Uplink port
1	Input Receive Data +	Output Transmit Data +
2	Input Receive Data -	Output Transmit Data -
3	Output Transmit Data +	Input Receive Data +
4	NC	NC
5	NC	NC
6	Output Transmit Data -	Input Receive Data -
7	NC	NC
8	NC	NC